Agenda

• **Introduction**
• **Bluetooth Low Energy Protocol Stack (2.5 hours)**
  – Stack Architecture / Overview
  – Link Layer – Basics of BLE communication
  – Generic Access Profile (GAP) – Roles, Device Discovery, Connections, Security
  – Attribute Protocol (ATT) – Attribute Table, Reading and Writing Data
  – Generic Attribute Profile (GATT) – Profiles, Services, Characteristics
• **BLE Industry and Technology Update**
• **CC2540 BLE Software (2.5 hours)**
  – CC2540 Hardware Overview
  – CC2540 BLE Software Architecture and Structure
  – SimpleBLEPeripheral Project – Framework for Custom Applications
  – GAP Role Profiles and Bond Manager
  – GATT Profiles and Services
  – CC2540DK-MINI Kit Overview
• **Hands-on Labs (3 hours)**
Goals for this Training

• Gain a basic understanding of what Bluetooth low energy is, and how BLE communications work at the link-layer
• Understand Bluetooth low energy access control and data communication at the top-layers of the protocol stack
• Learn about the current state of BLE from an industry and technology perspective
• Become familiar with the architecture of CC2540 BLE software, including the OSAL, HAL, BLE stack, profiles, application, and how all of the pieces work together
• Be able to get started with the CC2540DK-MINI kit and use BTool to create a BLE connection
• Be able to open up, build, and debug projects on the CC2540 using IAR Embedded Workbench and the CC Debugger
• Be able to modify the existing GAP role profiles
• Be able to modify existing GATT attribute profiles, or create new ones
• Understand the sample applications
What is Bluetooth Low Energy?

- A wireless protocol standard overseen by the Bluetooth Special Interest Group (BT-SIG), comprised of member companies including Texas Instruments
- The primary new feature added to the Bluetooth standard in version 4.0 of the Bluetooth core specification (adopted in June 2010)
- Targeted towards wireless applications with low-power, low-latency, and low-throughput requirements
- Primarily centered around the mobile phone and PC ecosystem, but can be used for other applications as well
- Expected to be found in billions of devices over the next five years
- Not backwards compatible with classic Bluetooth devices
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Bluetooth Low Energy Protocol Stack Architecture / Configurations

- Protocol stack consists of two main sections:
  - Controller
  - Host
- Profiles and Application sit on top of the GAP and GATT layers of the host
- In a “single-device solution” (or “single-chip solution”), the host, controller, profiles, and application are all implemented together on the same chip
- In a “dual-device solution”, the BLE controller is implemented on one device, while the host, application, and profiles are implemented separately
- In a “network processor”, the host and controller are implemented together, but the application and profiles sit on another device (such as a PC or external microcontroller)
- CC2540 can support any of these configurations

TI confidential information - Strictly Private
Bluetooth Low Energy Protocol Stack: Physical Layer

- **RF Specifications**
  - Operates in 2.4 GHz ISM band
  - GFSK modulation
  - 40 channels with 2 MHz spacing
    - 3 fixed advertising channels for broadcasting, which avoid 802.11 interference
    - 37 adaptively frequency hopped dynamic data channels
- Physical layer can be combined with standard Bluetooth RF in a dual-mode device
- 2 MHz spacing allows for better adjacent channel rejection
BLE Link Layer: Channels

3 Advertising Channels and 37 Data Channels
BLE Link Layer:
States and Network Topology

- There are six possible Link Layer states of a BLE device:
  - **Standby** - device is not transmitting or receiving any data, and is not connected to any other device
  - **Advertiser** - periodically broadcasting advertisements
  - **Scanner** - actively looking for advertisers
  - **Initiator** - actively trying to initiate a connection with another device
  - **Master** - connected to another device as a master
  - **Slave** - connected to another device as a slave

- BLE is a star topology network:
  - Master device “manages” the connection, and can be connected to multiple slaves
  - Slave device can only be connected to one master
BLE Link Layer: States Flow Chart
BLE Link Layer:
Advertisement Events

- A device in the advertising state transmits advertising packets
  - Advertising packets can contain a data payload
  - Advertising packets can be directed towards a specific scanner device, or undirected
  - Advertisements can be connectable or non-connectable (and therefore just used for broadcast of data)
- During one “advertising event”, an advertisement packet is transmitted on each of the three advertising channels (37, 38, and 39)
BLE Link Layer: Advertisement Intervals

- The advertising device has an “advertising interval”, which is the minimum amount of time between two advertising events.
- Advertising Interval can be any amount of time between 20ms and 10.24s.
- The Link Layer generates a pseudo-random amount of time between 0ms and 10ms (“advertising delay”) during each advertising event. This delay is added to the advertising interval before the next advertising event, in order to prevent “beating” from multiple devices.
BLE Link Layer: Advertisement Types

• Advertising packets can contain a data payload, and therefore broadcast data without a connection

• Four types of advertisements:
  – Connectable undirected- any scanner device can initiate a connection with this advertiser
  – Connectable directed- only one specific device can initiate a connection with this advertiser
  – Non-connectable undirected- no devices can initiate a connection with this advertiser; primarily used for general broadcast of data
  – Discoverable undirected- any scanner device can request more information from the advertising device, but no devices can initiate a connection with it
BLE Link Layer: Scanning

• Passive Scanning
  – Scanner listens on advertising channels for advertising packets
  – When an advertisement packet is received, it passes the information up to the host

• Active Scanning
  – Scanner listens on advertising channels for advertising packets
  – When an advertisement packet is received, it responds with a “scan request” packet
  – Advertiser then responds back with a “scan response” packet (this packet can contain additional data from advertiser)
Active Scanning Packet Flow

Scanner

Advertiser

LE Advertising Report

ADV_IND

SCAN_REQ

SCAN_RSP
Demonstration: Advertising and Scanning
BLE Link Layer: Connection Initiation

- After a scanner device has scanned a connectable advertisement message, it can become an “initiator” by sending a “connection request” packet to the advertiser.

- Connection request contains a set of link layer parameters for the slave device, which dictate the channels and timing requirements for the connection.

- If the advertiser accepts the connection, both devices enter a connected state, with the initiator becoming the “master” and the advertiser becoming the “slave.”
Connection Request Packet Flow

- Initiator
- Advertiser

- LE Connection Complete
- ADV_IND
- CONNECT_REQ
- Data Channel PDU
- Data Channel PDU
- Data Channel PDU
- Data Channel PDU

- LE Connection Complete
BLE Link Layer: Connection Parameters

- **Channel Map**: indicates which data channels are used during the connection
- **Hop Increment**: random value between 5 and 16 for channel selection algorithm
- **Connection Interval**: multiple of 1.25ms in range of 7.5ms and 4.0s
- **Supervision Timeout**: multiple of 10ms in the range of 100ms and 32.0s. Must be larger than:
  \[(1 + \text{slaveLatency}) \times (\text{ConnInterval})\]
- **Slave Latency**: any value between 0 and 499, though it cannot exceed:
  \([((\text{supervisionTimeout} / \text{connInterval}) - 1)\]
BLE Link Layer: Connection Events

- All communications between two connected devices occur in “connection events”
- Connection events occurs periodically, with the connection interval parameter specifying the period
- Each event occurs on one data channel (channels 0-36), with the hop increment parameter determining the next channel for the next event
- During each connection event, the master transmits first, and the slave responds 150us later
- Master and slave can continue transmitting back and forth as many times as they want during a single connection event
- Connection events occur even when one (or both) sides have no data to send (the exception to this is when slave latency is enabled; more information on next slide). This allows both devices to acknowledge that the other is still there and keeps the connection active.
Connection Interval

Connection Event

Sleeping

Connection Event

Sleeping

Sleeping

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Demonstration: Connection
BLE Link Layer:
Slave Latency

• Slave latency allows for a slave device to skip connection events if it does not have any data to send
• The slave latency connection parameter specifies the maximum number of connection events that the slave can skip
• If slave doesn’t respond to master’s packet during a connection event, master will resend the packet in subsequent connection events until the slave responds
• The typical amount of time between two connection events (assuming that the slave skips the maximum number events) is often referred to as the “effective connection interval”
• Example: if connection interval is 100ms and slave latency is set to 4, then the effective connection interval would be 500ms, since slave typically skips four connection events at 100ms intervals
• The slave latency can be any value between 0 and 499, though the effective connection interval must be less than 32.0s
BLE Link Layer: Slave Latency

Slave Latency = OFF

No slave latency – slave responds with empty packets every connection interval.

Slave Latency = ON

Slave latency on. Slave can skip n connection events. Only wake up if slave has data to send.
Demonstration: Slave Latency

Connection event in which master transmits, but slave does not.
BLE Link Layer: Connection Parameters Tradeoffs

- Short connection interval:
  - Higher power consumption for both devices
  - Higher throughput in both directions
  - Shorter wait for data to be sent in either direction

- Long connection interval:
  - Lower power consumption for both devices
  - Lower throughput in both directions
  - Longer wait for data to be sent in either direction

- Low / Zero slave latency:
  - Higher power consumption for peripheral
  - Peripheral receives data sent from central device sooner

- High slave latency:
  - Lower power consumption for peripheral during periods when it has no data to send to central device
  - Peripheral may not immediately receive data being sent from central device
BLE Link Layer:
Connection Update Request

• If the slave does not like the connection parameters (interval, slave latency, or supervision timeout), it can send a connection update request to the master.

• Connection update request allows slave device to request a desired connection interval range (minimum and maximum), as well as desired slave latency and supervision timeout.

• Slave device can send a connection update request at any time, allowing for slave applications to dynamically adjust the connection parameters based on application requirements.
BLE Link Layer: Connection Termination

- A connection can be voluntarily terminated by either the master or the slave for any reason
  - One side initiates termination, and the other side must respond accordingly before both devices exit the connected state
- Connection can also be terminated as a result of a supervision timeout
  - The supervision timeout parameter specifies the maximum amount of time that either the master or slave can go before receiving a link-layer packet
  - Supervision timeout value must be greater than the effective connection interval and less than 32.0 seconds
  - Both slave and master device maintain their own “Supervision timer”, which resets to zero every time a packet is received
  - If supervision timer ever reaches the supervision timeout, the device considers the connection lost, and exits the connection state (returning to the advertising, scanning, or standby state)
BLE Link Layer: Direct Test Mode

• Allows a tester to directly control the device under test (DUT) in either Rx or Tx mode on any channel with any amount of data

• Used by Bluetooth low energy testers such as the Anritsu MT8852B for RF performance testing

• TI working directly with Anritsu to provide a simple means for test during manufacturing
Bluetooth Low Energy Protocol Stack: Host/Controller Interface (HCI) Overview

- Reused from standard Bluetooth specification, with new additional commands for low energy-specific functions
- Thin layer; doesn’t perform any processing
- In a dual-chip solution (with separate host and controller) allows for host to communicate with controller over a standard interface (UART, USB, SDIO, etc.)
- Used internally by the CC2540 BLE protocol stack for communication between higher and lower layers
- Also allows for custom “vendor-specific commands”. In the CC2540, vendor-specific commands can be used by an external source to directly interface with the entire stack or application. This is called a “Network Processor”
Bluetooth Low Energy Protocol Stack: Host Overview

- The host uses the HCI API to communicate with the lower layers.
- The different layers of the host stack manage control messages, event messages, and transmission of data.
Bluetooth Low Energy Protocol Stack: Host Message and Data Flow Chart
Bluetooth Low Energy Protocol Stack: Logical Link Control and Adaptation Protocol (L2CAP)

• Permits upper level protocols and applications to transmit and receive upper layer data packets up to 23 bytes in length

• Provides channel management, allowing for logical channels between two endpoints, supported by the link layer

• Connection Parameter Updates

- Performs authentication and key management
- Uses AES-128 as the encryption algorithm for security procedures
- Defines protocol to setup secure link
- Works with GAP to manage relationships between devices:
  - Pairing – encryption between two devices once a connection has been established between them
  - Authentication – verification that a peer device can be trusted, providing protection against “Man-in-the-Middle” attacks
  - Bonding – long-term relationship between devices; security and identity information is saved for re-use next time the devices are connected
Bluetooth Low Energy Protocol Stack: Generic Access Profile (GAP) Overview

- Defines generic procedures for connection-related services:
  - Device Discovery
  - Link Establishment
  - Link Management
  - Link Termination
  - Initiation of security features

- Many GAP functions correspond directly to the functions of the Link Layer in the controller
BLE Generic Access Profile (GAP): Profile Roles

- The GAP layer works in one of four profile roles:
  - Broadcaster – an advertiser that is non-connectable
  - Observer – scans for advertisements, but cannot initiate connections.
  - Peripheral – an advertiser that is connectable and can operate as a slave in a single link layer connection.
  - Central – scans for advertisements and initiates connections; operates as a master in a single or multiple link layer connections.

Temperature Sensor (Broadcaster) → Temperature Display (Observer)

Watch (Peripheral) ↔ Mobile Phone (Central)
BLE Generic Access Profile (GAP): Profile Multi-Roles

• The BLE specification allows for a few different possible multiple-role configurations:
  – Peripheral and Broadcaster – device operates as a slave in a single link layer connection, but meanwhile also can send out non-connectable advertisements (supported in Beta stack)
  – Peripheral and Observer – device operates as a slave in a single link layer connection, but meanwhile also can scan for advertisements without initiating a connection (not supported in Beta stack)
  – Central and Broadcaster – device scans for advertisements and initiates connections as a master, but also can broadcast non-connectable advertisements (not supported in Beta stack)
BLE Generic Access Profile (GAP): Discoverable Modes

• GAP supports three different discoverable modes:
  – Non-discoverable Mode – No advertisements
  – Limited Discoverable Mode – Device advertises for a limited amount of time before returning to the standby state
  – General Discoverable Mode – Devices advertise continuously

• GAP uses the HCI to communicate with the controller to turn advertising on and off in the link layer

• Peripheral role devices may send out either connectable or non-connectable advertisements while in a discoverable mode

• Broadcaster role device may only send out non-connectable advertisements while in a discoverable mode
BLE Generic Access Profile (GAP): Advertisement and Scan Response Data

- GAP manages the data that is sent out in advertisement and scan response packets
- The BLE spec defines several types of advertisement data ("AD" types):
  - Device Services (e.g. “I am a remote control”)
  - Service Solicitation (e.g. “I want a remote control to talk to me”)
  - Device Name
  - “Flags” - describes the discoverable mode and whether device supports standard Bluetooth or just Low Energy
  - Tx Power Level
  - Slave preferred connection interval range
  - Security support
  - Manufacturer-specific data
BLE Generic Access Profile (GAP): Pairing

- Pairing can be initiated by either the central or peripheral device.
- During pairing, the two devices generate and exchange short-term keys (STK) which can be used to decrypt data packets.
- In addition, either device can request to enable “bonding” to create a long-term relationship between the two devices:
  - A long-term key (LTK) is generated, exchanged, and stored allowing device to re-encrypt the link quickly upon re-connection, without going through the complete pairing process once again.
  - Profile / Service configuration data is remembered, so that the user does not need to re-configure the device every time they re-connect.
- During the pairing process, each device states whether it wants authentication to the other device.
BLE Generic Access Profile (GAP): Pairing (continued)

- Each device also states its input/output capabilities from among these options:
  - DisplayOnly – no way user can input anything into device, but it can output data
  - DisplayYesNo – user can input “yes” or “no” but nothing else; can also display data
  - KeyboardOnly – user can input a password or PIN, but no display
  - NoInputNoOutput – device has no means for user input, and has no display
  - KeyboardDisplay – device has a means for display as well as for input

- Based on the combination of the capabilities of the two devices, one of two methods of pairing will be used:
  - Passkey entry – one device will display a randomly generator passkey, while the other will require the user to input the passkey. This allows for an authenticated link (MITM protection)
  - “Just Works” – the pairing process completes without requiring a passkey to be entered. The link will not be authenticated, but is encrypted

- If either one of the two devices does not require authentication, then Just Works will be used by default, allowing the user to skip passkey entry
Bluetooth Low Energy Protocol Stack: Attribute Protocol (ATT) Overview

- An attribute is a discrete value that has associated with it the following three properties:
  1. A handle (address)
  2. A type
  3. A set of permissions
- ATT defines the over-the-air protocol for reading, writing, and discovering attributes
- Allows for different permissions to be assigned to attributes, including whether they are readable or writeable, and whether additional security is required for access
Attribute Protocol (ATT): Client / Server Architecture

- Servers have data, Clients want to use this data
- Servers expose data using attributes
- The Client / Server role of a device is independent of the GAP central / peripheral role or the link layer master / slave role
- It is possible for a device to act as both a client and server simultaneously, though the attributes on one device have no effect on the attributes on the other device
BLE Attribute Protocol (ATT): Attribute Table Example

- **Handle** – The address of the attribute in the table
- **Type** – Tells what the data represents; can be a UUID (universal unique identifier) assigned by the Bluetooth SIG, or a custom type
- **Permissions** – Enforces if and how the attribute client can access the attribute’s value

<table>
<thead>
<tr>
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<tbody>
<tr>
<td>39</td>
<td>0x2800 (GATT Service UUID)</td>
<td>Read</td>
<td>E0:FF (2 bytes)</td>
</tr>
<tr>
<td>40</td>
<td>0x2803 (GATT Characteristic UUID)</td>
<td>Read</td>
<td>10:29:00:E1:FF (5 bytes)</td>
</tr>
<tr>
<td>41</td>
<td>0xFFE1 (Simple Keys state)</td>
<td>(none)</td>
<td>00 (1 byte)</td>
</tr>
<tr>
<td>42</td>
<td>0x2902 (GATT Client Characteristic Configuration UUID)</td>
<td>Read and Write</td>
<td>00:00 (2 bytes)</td>
</tr>
</tbody>
</table>
Bluetooth Low Energy Protocol Stack: Generic Attribute Profile (GATT) Overview

- Designed for use by the application or a profile, so that an attribute client can communicate with attribute server

- GATT defines:
  - Procedures for using the attribute protocol (ATT) to discover, read, write, and obtain indications of these attributes
  - The grouping and relationship of characteristics within a service or profile
  - Procedures for configuring the broadcast of attributes
Generic Attribute Profile (GATT): Client / Server Architecture

- GATT specifies the structure in which profile data is exchanged
- Same client server architecture as Attribute Protocol, except that data is encapsulated in “Services” and data is exposed in “Characteristic”
A profile is composed of one or more “services” necessary to fulfill a use-case.

A service may contain certain attributes called “characteristic values”, which are values used by a service (example: in a temperature sensor, the attribute containing the temperature itself is the characteristic value).

A characteristic value must have a mandatory “characteristic declaration” attribute immediately before the value, containing the properties of the characteristic.

Characteristics may also contain optional “descriptor” attributes, with fields such as a configuration or a description.
BLE Generic Attribute Profile (GATT): Service Example

- Start of service at handle 39 is indicated by type 0x2800, which is defined by the Bluetooth SIG Assigned Numbers Document as the UUID for a GATT Service.
- The value of the attribute at handle 39 is 0xFFE0, which is used for the Simple Keys custom profile (this is just an example; the value of 0xFFE0 might already be used by the Bluetooth SIG).
- The service includes all subsequent attributes up until right before the next service in the table (or until the end of the table if there are no more services). In this example, the last attribute in the Simple Keys service is at handle 42, since a new service starts at handle 43.

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<td>0x2803 (GATT Characteristic Declaration UUID)</td>
<td>Read</td>
<td>10:29:00:E1:FF (5 bytes) (0xFFE1 = Simple Keys Value custom UUID) (0x0029 = handle 41) (0x10 = characteristic properties: notify only)</td>
</tr>
<tr>
<td>41</td>
<td>0xFFE1 (Simple Keys state)</td>
<td>(none)</td>
<td>00 (1 byte) (value indicates state of keys)</td>
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<td>42</td>
<td>0x2902 (GATT Client Characteristic Configuration UUID)</td>
<td>Read and Write</td>
<td>00:00 (2 bytes) (value indicates whether notifications or indications are enabled)</td>
</tr>
<tr>
<td>43</td>
<td>0x2800 (GATT Primary Service UUID)</td>
<td>Read</td>
<td>A1:DD (2 bytes) (0xDDA1 = Other Service custom UUID)</td>
</tr>
</tbody>
</table>
BLE Generic Attribute Profile (GATT): Characteristic Declaration

- Handle 40 is a characteristic declaration, as indicated by type 0x2803 (defined by the Bluetooth SIG Assigned Numbers Document as the UUID for a GATT Characteristic Declaration)
- The characteristic declaration attribute value is 5 bytes long:
  - First two bytes (0xFFE1) – indicates the type of the characteristic value attribute
  - Next two bytes (0x0029) – indicates the handle of the characteristic value attribute
  - Next byte (0x10) – indicates the permissions of the characteristic value attribute

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(0x0029 = handle 41)  
(0x10 = characteristic properties: notify only) |
| 41     | 0xFFE1 (Simple Keys state) | (none) | 00 (1 byte) (value indicates state of keys) |
| 42     | 0x2902 (GATT Client Characteristic Configuration UUID) | Read and Write | 00:00 (2 bytes) (value indicates whether notifications or indications are enabled) |
| 43     | 0x2800 (GATT Primary Service UUID) | Read | A1:DD (2 bytes) (0xDDA1 = Other Service custom UUID) |
BLE Generic Attribute Profile (GATT): Characteristic Configuration

- In addition to the characteristic declaration and the characteristic value itself, a characteristic optionally may have descriptors, which contain more information or configuration data related to the characteristic value.
- In this example, handle 42 contains a GATT Client Characteristic Configuration, as indicated by type 0x2902 (defined by the Bluetooth SIG Assigned Numbers Document as the UUID for a GATT Client Characteristic Configuration).
- The configuration value has write permissions, meaning that the GATT Client can change the value.
- By changing the value from 0x0000 (notifications off) to 0x0001 (notifications on), the GATT server will begin sending notifications of the characteristic value to the GATT client, as determined by the profile.

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BLE Generic Attribute Profile (GATT): Characteristics Additional Information

- Other optional characteristic descriptors include fields for a characteristic value description, configuration for broadcast of the characteristic value in advertisements, and information on the units and format of the characteristic value.
- The characteristic includes the declaration and all subsequent attributes up until right before the next characteristic declaration or service in the table (or until the end of the table if there are no more services).
- In this example, the characteristic consists of handles 40 through 42, since the declaration is at handle 40 and a new service starts at handle 43.

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<td></td>
<td>(value indicates state of keys)</td>
</tr>
<tr>
<td>42</td>
<td>0x2902 (GATT Client Characteristic Configuration UUID)</td>
<td>Read and Write</td>
<td>00:00 (2 bytes)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(value indicates whether notifications or indications are enabled)</td>
</tr>
<tr>
<td>43</td>
<td>0x2800 (GATT Primary Service UUID)</td>
<td>Read</td>
<td>A1:DD (2 bytes)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(0xDDA1 = Other Service custom UUID)</td>
</tr>
</tbody>
</table>
BLE Generic Attribute Profile (GATT): Client Commands

• When two BLE devices are in the connected state, the GATT client device can perform several different sub-procedures to communicate with the GATT server device:
  – Discover Characteristic by UUID – search the GATT server for all attributes with type that matches the specified UUID
  – Read Characteristic Value – read the value of the characteristic at the specified handle
  – Write Characteristic Value – write a new value to the characteristic at the specified handle

• A GATT server device, when configured to do so, can send out messages to the GATT client device without being prompted:
  – Notification – The value a characteristic is sent from the server to the client without receiving a read request, and does not need to be acknowledged
  – Indication – The value a characteristic is sent from the server to the client without receiving a read request, but must be acknowledged before any further data can be sent
Demonstration: ATT / GATT
Agenda

• Introduction
• Bluetooth Low Energy Protocol Stack (2.5 hours)
  – Stack Architecture / Overview
  – Link Layer – Basics of BLE communication
  – Generic Access Profile (GAP) – Roles, Device Discovery, Connections, Security
  – Attribute Protocol (ATT) – Attribute Table, Reading and Writing Data
  – Generic Attribute Profile (GATT) – Profiles, Services, Characteristics
• BLE Industry and Technology Update
• CC2540 BLE Software (2.5 hours)
  – CC2540 Hardware Overview
  – CC2540 BLE Software Architecture and Structure
  – SimpleBLEPeripheral Project – Framework for Custom Applications
  – GAP Role Profiles and Bond Manager
  – GATT Profiles and Services
  – CC2540DK-MINI Kit Overview
• Hands-on Labs (3 hours)
Agenda

- **Introduction**
- **Bluetooth Low Energy Protocol Stack (2.5 hours)**
  - Stack Architecture / Overview
  - Link Layer – Basics of BLE communication
  - Generic Access Profile (GAP) – Roles, Device Discovery, Connections, Security
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- **BLE Industry and Technology Update**
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  - CC2540 Hardware Overview
  - CC2540 BLE Software Architecture and Structure
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  - GATT Profiles and Services
  - CC2540DK-MINI Kit Overview
- **Hands-on Labs (3 hours)**
TI CC2540 Solution

- System on chip
- RF Transceiver + 8051 MCU
- Master or Slave
- Programmable flash
- 8KB RAM
- Full SW stack – royalty free
- First to RTM & meet full qualification
CC2540 System-on-a-chip (SoC)

- **8051 MCU - 128/256 kB in-system programmable Flash → 8 kB SRAM**
- **Programmable Radio Supports**
  - Bluetooth Low Energy (1Mbps GFSK)
- **Digital peripherals**
  - 21 GPIOs
  - 2 USART (UART or SPI)
  - Full Speed USB 2.0
  - 2x 16 bit, 2x 8-bit timers
  - Dedicated Link Layer timer for Bluetooth LE protocol timing
  - AES-128 encryption/decryption in HW
- **Advanced analog peripherals**
  - 8-channel 8-12 bit delta-sigma ADC
  - Ultra-low-power analog comparator
  - Integrated high-performance op-amp
- **All in a 40-pin 6x6x0.85mm QFN package**
- **Pin compatible with CC2530/33 and CC2541**

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CC2540 User’s Guide

CC253x System-on-Chip Solution for 2.4-GHz
IEEE 802.15.4 and ZigBee® Applications

CC2540 System-on-Chip Solution for 2.4-GHz
Bluetooth® low energy Applications

User’s Guide
TI CC2540DK-MINI Hardware Kit

**Debugger**
- Works with keyfob and USB dongle
- Supports IAR and TI flash programmer

**CC2540 Keyfob**
- Powered by CR2032 coin cell battery
- LED, buttons, buzzer, accelerometer
- Usually acts as peripheral, application is on chip.

**USB Dongle**
- Use Btool.exe to or custom app to send HCI commands.
- Usually acts as master (cell phone)
TI CC2540DK-MINI Software

Stack Libraries
- Royalty free
- Full qualification
- Example Projects

Btool Application
- Drives USB dongle with HCI commands
- Scan for devices, connect, authentication
- Log messages

SmartRF Flash Programmer
- Can flash CC2540
- Change address on device

IAR Compiler and IDE
- Robust 8051 compiler with CC2540 support.
- 30 day free evaluation
TI CC2540DK-MINI Support

TI RF Sniffer
- Free
- Works with Mini Kit USB Dongle

Example Applications
- SimplePeripheral – keypress, strings
- KeyFobDemo – Accelerometer, buzzer, beeper, proximity, battery level.
- Other SIG profile applications under development

Power Calc Applications Note
- Excel sheet to help calculate battery life expectancy
CC2540DK-MINI Kit – KeyFob Hardware

- Powered by CR2032 coin cell
- Peripheral
- Peripheral/Broadcaster
- Reference Design
- DC/DC converter available
CC2540DK-MINI Kit – USB Dongle

- GAP Central Device
- Network processor
CC2540DK-MINI Kit – Network Example
IAR Embedded Workbench IDE: Overview

• All software development on the CC2540 is done using IAR Embedded Workbench for 8051 Integrated Development Environment (IDE)

• IAR Embedded Workbench for 8051 includes:
  – C Compiler
  – Assembler
  – Library Builder
  – Support for Hardware Debugger

• IAR Website: www.iar.com
CC2540 SDK: General Notes

• An intermediate level of knowledge of the C programming language is required in order to modify or develop software for the CC2540

• The CC2540 software runs on an embedded 8051 microcontroller (MCU) with limited resources
  – Algorithms and application should be coded efficiently
  – C standard library should not be used

• Many of the modules in the CC2540 BLE software use the concepts of encapsulation and information hiding:
  – GetParameter and SetParameter functions to access data within the module
  – Callbacks – function pointers that must be registered with the module
CC2540 Embedded Software: Source Code and Project Notes

• Capital letters at the beginning of a function or variable indicate that it is public or global; lowercase letters indicate private or local

• Defined variable types:
  – uint8 – 8-bit unsigned integer
  – uint16 – 16-bit unsigned integer
  – uint32 – 32-bit unsigned integer
  – int8 – 8-bit signed integer
  – int16 – 16-bit signed integer
  – int32 – 32-bit signed integer

• Build is dependent on having a correct set of preprocessor defined symbols, which can be found in the IAR project options menu
CC2540 Embedded Software: Map File

• After building a project, IAR generates a “map file” under the “Output” group.

• The end of the map file contains a summary of the code memory and RAM used by the project.
CC2540 Embedded Software Application Overview

• Five major parts of the application software:
  – Operating System Abstraction Layer (OSAL)
  – Hardware Abstraction Layer (HAL)
  – KeyFobDemo Application
  – BLE Protocol Stack
  – Profiles: GAP Role, GAP Security, and GATT Services
Application Startup

Application (simpleBLEPeripheral.c) → SimpleBLEPeripheral_Init()

GAP Profile (peripheral.c)
- AdvData
- ConnInterval
- Scan Resp

GAP GATT Server (gapgattserver.h)
- DeviceName
- AddService

GAP Bond (gapPeripheralBondMgr.c)
- passkey
- IO cap

GAP Profile (peripheral.c)

User Profile (simpleGATTProfile.c)
- char1Value
- char12Value

HAL
RegisterKeys(TaskID)

User Source Code
TI Source Code
TI Object Code

BLE Library (ble_single_chip_slave_pm_on.lib)
Application – Turn on Notifications

Application (simpleBLEPeripheral.c)

Profiles

User Profile (simpleKeys.c)

WriteAttrCB()  Set()
ReadAttrCB()  Get()

BLE Library (ble_single_chip_slave_pm_on.lib)

Store Config Value  Check Permissions

KeyFob RF

PC Application BTool

Write

TX: ATT_writeReq (handle, value)

HostTestRelease

BLE Library (ble_single_chip_master_pm_off.lib)

USB DONGLE RF
Application – Keypress Notification

**Profiles**

- **User Profile (simpleKeys.c)**
  - WriteAttrCB()
  - ReadAttrCB()
  - Set()
  - Get()

- **BLE Library (ble_single_chip_slave_pm_on.lib)**
  - **GATT_Notification()**

- **BLE Library (ble_single_chip_master_pm_off.lib)**

**Application (simpleBLEPeripheral.c)**

- **ProcessEvent()**

**HostTestRelease**

- **RX:**
  - ATT_handleValueNotification

**BTool**

- **RX:**
  - ATT_handleValueNotification

**HAL**

- **OSAL Msg**
  - **ProcessEvent**

**KeyFob RF**

**USB DONGLE RF**

**BTool**

- **RX:**
  - ATT_handleValueNotification

**Set Value**

- If (notify) then
  - Send gattNotify()
CC2540 Bluetooth Low Energy Software: Operating System Abstraction Layer (OSAL)

- The software architecture of the CC2540 is based around the Operating System Abstraction Layer (OSAL).
- The OSAL is not an actual operating system (OS) in the traditional sense, but rather a control loop that allows software to setup execution of events.
- Each subsystem of the software runs as an OSAL task, and has a unique task identifier (ID).
- The lower the task ID, the higher the priority for the task.
- The SimpleBLEPeripheral Project has 12 OSAL tasks (task ID in parenthesis):
  - Link Layer (0)
  - HAL (1)
  - HCI (2)
  - OSAL Callback Timer (3)
  - L2CAP (4)
  - GATT (5)
  - GAP (6)
  - SM (7)
  - Peripheral Role Profile (8)
  - GAP Bond Manager (9)
  - GATT Server (10)
  - SimpleBLEPeripheral(11)
Operating System Abstraction Layer (OSAL): Task Setup

- Each task is required to have two functions:
  - Initialization (example: SimpleBLEPeripheral_Init)
  - Event Handler (example: SimpleBLEPeripheral_ProcessEvent)
- Every application that uses the OSAL must define a function called “osalInitTasks” (void parameters and void return)
- This function calls each task’s initialization function, and sets up it’s task ID
- Every application must also create a global variable called “tasksArr”, which is an array consisting of one pointer to each task’s event handler function
- The order of the elements in the array must be exactly the same as the order of the task IDs
- Application must also create a global variable called “tasksEvents”, which is an array consisting of one uint16 value for each task
  - All elements of the tasksEvents array must be initialized to zero
  - Each element of the array represents the pending events for that task
Operating System Abstraction Layer (OSAL): Events

• An OSAL “event” is a scheduled process for a task to run
• Any OSAL task can define up to 15 events in addition to the mandatory SYS_EVENT_MSG event (0x8000), which is used for OSAL messaging
• Events can be set using one of two OSAL API functions:
  – osal_set_event – immediately schedules the event to occur
  – osal_start_timerEx – schedules the event to occur at a specific time in the future (set in milliseconds)
• An event set up using osal_start_timerEx can be cancelled by calling OSAL API function osal_stop_timerEx
• Each element in the tasksEvents array acts as a 16-bit mask for each task, with any set bit indicating that a specific event is scheduled for that task
• In example below, bit 8 of task 1 is set, indicating that the event with a defined mask value of 0x0100 should be processed
Operating System Abstraction Layer (OSAL): Main Loop

- The OSAL main loop is run when the function osal_start_system is called
- The loop checks each element of the tasksEvents array for a non-zero value (which would indicate that at least one event bit is set)
- The loop always processes a pending event with a lower task ID first
- When a non-zero value is found, OSAL will call the task’s event handler function, using the pointer from tasksArr
- After the event is processed, it is up to the task to clear the event bit; if it doesn’t get cleared the OSAL will keep calling the event handler function
- If every single element in the tasksEvents array has a zero value (meaning that none of the tasks have any events scheduled) the OSAL puts the processor into power savings mode, in which memory remains stored and timers continue running
- Processor will wake up when an interrupt occurs or when an OSAL timer schedules a task event
Operating System Abstraction Layer (OSAL): Message Management

- OSAL provides a system for different subsystems of the software to communicate with each other by sending or receiving messages.
- Messages can contain any type of data and can be any size.
- Process to send a message:
  - Allocate memory using `osal_msg_allocate`.
  - Copy data into allocated memory space, including a header indicating the type.
  - Call `osal_msg_send`, indicating destination task for the message.
- OSAL signals to receiving task that a message is arriving by setting the `SYS_EVENT_MSG` flag for that task.
- The receiving task’s event handler function retrieves the data and calls its local message processing function (example: `simpleBLEPeripheral_ProcessOSALMsg`).
- The receiving task must deallocate the memory using the function `osal_msg_deallocate`.

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Operating System Abstraction Layer (OSAL): Memory Management

- OSAL APIs for memory allocation and deallocation:
  - osal_mem_alloc
  - osal_mem_free

- Heap size set with preprocessor defined symbol INT_HEAP_LEN

- If heap size is set too high, CC2540 may run out of memory

- Check map file to verify that memory has not exceeded limits (8kB)
Operating System Abstraction Layer (OSAL): Files and Key API’s

- **Key Files:**
  - osal.c – API’s for OSAL
  - osal.h – OSAL API declarations

- **Key API’s:**
  - osal_init_system – initializes OSAL; must be called in main
  - osal_start_system – starts the OSAL main loop
  - osal_set_event – sets an OSAL event for a task
  - osal_start_timerEx – sets an OSAL event for a task at a scheduled moment in time
  - osal_stop_timerEx – cancels an existing OSAL event that was scheduled using osal_start_timerEx
  - osal_msg_allocate – dynamically allocates memory for an OSAL message
  - osal_msg_send – sends an OSAL message to a specific task
  - osal_msg_deallocate – deallocates an OSAL message (call this from receiving task)
  - osal_mem_alloc – dynamically allocates memory
  - osal_mem_free – free previously allocated memory

- The following OSAL function must be defined by the application:
  - OsallInitTasks – set up task ID’s for each task used by OSAL

- Additional information on the OSAL can be found in the OSAL API guide:

  C:\Texas Instruments\BLE-CC2540\Documents\osal\OSAL API.pdf

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The Hardware Abstraction Layer (HAL) provides an application programming interface to hardware-related functions:

- ADC
- UART
- SPI
- Flash
- Timers
- Keys
- LCD Driver

Additional details on HAL functions can be found in the HAL API Guide:

C:\Texas Instruments\BLE-CC2540\Documents\hal\HAL Driver API.pdf
CC2540 Bluetooth Low Energy Software: KeyFobDemo Application Overview

• The KeyFobDemo application provides a demonstration of a simple wireless Bluetooth Low Energy connection
  – Advertise and connect with master device
  – Key press notifications
  – Proximity alarm
  – Battery percentage measurement
  – Accelerometer data notification
KeyFobDemo

- Source
- Instructions
KeyFobDemo Application:

Files

• The following application files are a part of the KeyFobDemo project:
  – KeyFob_Main.c – contains the main function, which performs HAL and OSAL initialization, and calls osal_start_system to start the main loop
  – OSAL_KeyFobDemo.c – defines the global tasksArr and tasksEvents arrays and the osallInitTasks function as required by OSAL
  – keyfobdemo.c – main application module, including the application task initialization and event handler functions
  – keyfobdemo.h – header file for application; defines the application OSAL task events
  – buzzer.c – controls the audio buzzer on the keyfob
  – cma3000d.c – controls and reads data from the accelerometer
KeyFobDemo Application: Startup

- The application starts with the main function in the file KeyFob_Main.c
- The KeyFobApp_Init function is called during task initialization
  - Sets Peripheral Role profile initial parameters
  - Sets GATT profile initial parameters
  - Initializes each GATT service
  - Initializes buzzer
  - Registers with HAL to receive OSAL message when key presses occur
  - Uses osal_start_timerEx to set a KEYFOB_STARTDEVICE_EVT after a 500ms delay

- After the 500ms delay, application task event process handler function gets called due to KEYFOB_STARTDEVICE_EVT flag getting set
  - GAPRole_StartDevice called to turn advertisements on
  - Application callbacks registered with proximity and accelerometer profiles
  - Timer set for future BATTERY_CHECK_EVT after 5 seconds
  - Proximity attribute values set in profile using ProxPeriph_GetParameter
  - KEYFOB_STARTDEVICE Event flag cleared
KeyFobDemo Application: Key Handling

- Application registers with HAL during initialization by calling function RegisterForKeys, allowing HAL to know the application task ID
- Key presses are handled by HAL using interrupts
- When the state of one of the keys changes, an OSAL message with type KEY_CHANGE is sent to the application
- Application calls local function keyfobapp_HandleKeys
  - Checks which keys were pressed
  - If device is not connected, checks peripheral role profile to see whether device is advertising or not, and toggles advertisements on or off
  - Sets the state of the keys value in the Simple Keys profile using the function SimpleKeys_SetParameter
- If a proximity alert is active and the keyfob is beeping, pressing the left key will stop the alert
- If the device is in a connected state and notifications of the key presses have been enabled, the keyfob will send a GATT notification to the master device over the air (more information on this later)
KeyFobDemo Application: Proximity Alerts

- The demo application contains a proximity profile, which is based on a draft specification from the BT SIG
- Allows an alarm to be set based on the proximity of the keyfob to the master device, or when connection drops due to supervision timeout
- During application initialization, the application registers private function proximityAttrCB with proximity profile
- Proximity profile calls proximityAttrCB to notify application every time any of the proximity profile characteristics has been changed
- Proximity profile characteristics:
  - Link Loss Alert – when set, triggers a “low” (low-pitched buzzer sound) or “high” (high-pitched buzzer sound with blinking LED) alert if a supervision timeout occurs
  - Path Loss Alert – the master device sets this if the path loss drops below a certain level, triggered an immediate high or low alert to warn the user that the peripheral device is about to go out of range
  - Tx Power Level – the power level of the peripheral transmitter; used by the central device to calculate the path loss
KeyFobDemo Application: Proximity Alerts (continued)

• When proximityAttrCB gets called from profile, the application looks at the current state of the device and:
  – Stores the link loss alert setting, in order to trigger an alarm if the alert is enabled and the connection drops
  – Calls keyfobapp_PerformAlert if the path loss alert was enabled
  – Calls keyfobapp_StopAlert if the path loss alert was turned off
• The function keyfobapp_PerformAlert does the following:
  – Determines whether the device is in a “link-loss” state or a “path-loss” state (or neither)
  – If necessary, starts the buzzer and/or LED
• The function keyfobapp_StopAlert stops any active alert
• When alert is active, the buzzer stays on for 200ms, and off for 800ms using the OSAL timer to generate “beeps”
• After 10 beeps, the buzzer will stop
• If left keyfob button is pressed during an alert, the buzzer and LED will stop
KeyFobDemo Application: Battery Percentage Measurement

• Battery service allows remote device to read the battery percentage remaining on the keyfob
• Algorithm for measuring battery percentage uses HAL ADC API and is not optimized and is for demonstration purposes only
• Battery voltage is read by the ADC every 5 seconds, using the OSAL timer to set the application task event BATTERY_CHECK_EVT
• Every time the event occurs, a new OSAL timer is set to schedule the following BATTERY_CHECK_EVT in 5 seconds
• The function checkBattery is called, which does the following:
  – Sets the ADC reference voltage to the internal 1.25V regulator
  – Perform ADC conversion
  – Based on ADC reading, perform calculation of battery percentage (algorithm is explained in source code comments)
  – Check whether battery level is below 20%, and if so is in a “critical” state
  – Calls Battery_SetParameter to update the battery profile with current state and level values, allowing a GATT client device to read back the values
KeyFobDemo Application: Accelerometer

- The keyfob contains a 3-axis accelerometer
- During application initialization, the application registers private function accelEnablerChangeCB with accelerometer profile
- Profile calls the callback to notify application if remote device has written a TRUE value to the accelerometer enabler characteristic value, then the application begins to perform accelerometer reads
- If the remote device has written a FALSE value, then reads are stopped
- When enabled, application uses an OSAL timer to schedule the ACCEL_READ_EVT every 50ms
- Every time the event occurs, local function accelRead gets called:
  - Calls accReadAcc function (in file cma3000d.c) to get data from each axis
  - Calls Accel_SetParameter three times to set each of the three X, Y, and Z-axis data values in the accelerometer profile
- If the device is in a connected state and notifications of the accelerometer data have been enabled, the keyfob will send a GATT notification to the master device over the air (more information on this later)
CC2540 Bluetooth Low Energy Software: BLE Stack Overview

- The BLE protocol stack is based on the approved Bluetooth Core specification version 4.0 (June 30, 2010)
- Protocol stack provided as a single library file in KeyFobDemo application (three versions provided: one for each hardware platform)
- Application usually does not need to directly call protocol stack API’s
- Profiles provide a means for application to send and receive control messages and data with stack
CC2540 Bluetooth Low Energy Software: Profiles Overview

- Profiles provide a layer of software between the application and the BLE protocol stack
- Allow developer to perform basic BLE functions without having in-depth knowledge of the stack
- Directly communicate with the top two layers of the BLE stack
  - **GAP Peripheral Role Profile** – Handles advertisements, scan requests, connections, and connection parameters
  - **GAP Peripheral Bond Manager** – Handles responses to pairing and bonding requests, and the storage and management of security keys
  - **GATT Profiles** – Maintain GATT attributes in table, processing of read and write requests, and notifications

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break;

case GAPROLE_ADVERT_DATA:
    if ( len <= B_MAX_ADV_LEN )
    {
        VOID osal_memset( gapRole_AdvertData, 0, B_MAX_ADV_LEN );
        VOID osal_memcpy( gapRole_AdvertData, pValue, len );
    }
else
    {
        ret = bleInvalidRange;
    }
break;

case GAPROLE_SCAN_RSP_DATA:
    if ( len <= B_MAX_ADV_LEN )
    {
        VOID osal_memset( gapRole_ScanRspData, 0, B_MAX_ADV_LEN );
        VOID osal_memcpy( gapRole_ScanRspData, pValue, len );
    }
else
    {
        ret = bleInvalidRange;
    }
break;

case GAPROLE_ADV_EVENT_TYPE:
    if ( (len == sizeof ( uint8 )) & & *( (uint8*)pValue ) <= GAP_ADTYPE )
    {
        
    }
GAP Peripheral Role Profile: Purpose

• Allows device to act as a GAP peripheral and perform the following:
  – Turn advertising on and off
  – Send connectable advertisements and accept connection requests
  – Request automatic updates of link-layer connection parameters to a central device:
    • Connection interval
    • Slave latency
    • Supervision timeout
  – Notify application of connection state changes
GAP Peripheral Role Profile: Public Functions

- Peripheral Role Profile is an OSAL task, and contains initialization and event processing functions called by OSAL:
  - GAPRole_Init
  - GAPRole_ProcessEvent
- Profile contains several parameters, accessed through:
  - GAPRole_SetParameter
  - GAPRole_GetParameter
- Initialization from application:
  - GAPRole_StartDevice
- Terminate a connection:
  - GAPRole_TerminateConnection

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GAP Peripheral Role Profile: Initialization

- OSAL initializes Peripheral Role with call to GAPRole_Init
- Application registers two callback functions with Peripheral Role Profile by passing function pointers as parameter to GAPRole_StartDevice function:
  - peripheralStateNotificationCB – notifies application that the peripheral device has changed GAP states (for example, devices goes from advertising to being in a connection)
  - rssiAvailableCB – notifies application of the RSSI when it becomes available (set to NULL in KeyFobDemo application since it does not use RSSI information)
- When GAPRole_StartDevice is called:
  - Profile signals GAP to begin advertising (if enabled)
  - Profile registers itself with GAP as the task to receive GAP event messages (this allows profile to always know the connection status)
- In KeyFobDemo application, GAPRole_StartDevice is not called until 500ms delay (triggered by KEYFOB_START_DEVICE_EVT)
GAP Peripheral Role Profile: Key Parameters

- GAPROLE_ADVERT_DATA – Advertisement data string
- GAPROLE_SCAN_RSP_DATA – Scan response data string
- GAPROLE_ADVERT_ENABLED – a TRUE or FALSE value indicating if advertising is enabled
- GAPROLE_RSSI_READ_RATE – amount of time (in ms) of RSSI readings
- GAPROLE_PARAM_UPDATE_ENABLE – enabled automatic connection parameter update requests if master establishes a connection with unwanted parameters (TRUE or FALSE)
- GAPROLE_MIN_CONN_INTERVAL – the minimum connection interval for the device (in units of 1.25ms as per link layer specification)
- GAPROLE_MAX_CONN_INTERVAL – the maximum connection interval for the device (in units of 1.25ms as per link layer specification)
- GAPROLE_SLAVE_LATENCY – the connection slave latency setting
- GAPROLE_TIMEOUT_MULTIPLIER – the connection supervision timeout setting

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GAP Peripheral Role Profile: Advertisement and Scan Response Data

- The GAPROLE_ADVERT_DATA and GAPROLESCAN_RSP_DATA parameters allow application to set the GAP data sent to a central or observer device while in the advertising state.

- Data must conform to GAP specification for “AD types”:
  - The first byte contains the length of the data.
  - The second byte contains a value indicating the AD type according to spec (ex. 0x09 = Local Name, 0x01 = Flags).
GAP Peripheral Role Profile:
AD Types Used

• In KeyFobDemo application:
  – Advertisement Data String:
    - By setting “General Discoverable”, device will continuously advertise as long as advertisements are enabled
    - If set to “Limited Discoverable” (0x01), when advertisements are enabled the device will advertise for a limited time, stop for 10 seconds, and repeat


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<tr>
<td>0x0A</td>
<td>0x09</td>
<td>0x50</td>
<td>0x72</td>
<td>0x6F</td>
<td>0x78</td>
<td>0x69</td>
<td>0x6D</td>
<td>0x69</td>
<td>0x74</td>
</tr>
<tr>
<td>(length 10)</td>
<td>(name)</td>
<td>'P'</td>
<td>'r'</td>
<td>'o'</td>
<td>'x'</td>
<td>'i'</td>
<td>'m'</td>
<td>'i'</td>
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– Scan Response Data String:

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<tbody>
<tr>
<td>0x02</td>
<td>0x01</td>
<td>0x02</td>
</tr>
<tr>
<td>(2)</td>
<td>(flags)</td>
<td>(General Discoverable)</td>
</tr>
</tbody>
</table>
GAP Peripheral Role Profile: After Link Establishment

- Once a connection is established, GAP sends an OSAL message of type GAP_EST_LINK_REQ_EVENT to GAP application (peripheral role profile)
- RSSI read timer starts
- Profile calls the callback function peripheralStateNotificationCB to notify application that GAP state has changed
- Profile checks the connection interval and slave latency setting for the connection, and (if enabled) will send an automatic update request if:
  - Interval falls outside the range set by GAPROLE_MIN_CONN_INTERVAL and GAPROLE_MAX_CONN_INTERVAL parameters
  - OR latency setting does not equal GAPROLE_SLAVE_LATENCY parameter value
  - OR supervision timeout settings does not equal GAPROLE_TIMEOUT_MULTIPLIER parameter value
- Update parameter request sent with connection parameter values in profile
- Profile uses osal_start_timerEx to set the UPDATE_PARAMS_TIMEOUT_EVT OSAL event for itself after a set time (calculated based on the max amount of time)
  - If update parameter response is received before timeout, osal_stop_timerEx called to cancel event
  - If timeout expires before response is received, peripheral device terminates connection
GAP Peripheral Role Profile: RSSI Measurement

- The peripheral role profile can provide RSSI measurements to the application with the callback function rssiAvailableCB (this feature is not used by the KeyFobDemo application)
- RSSI can only be read when device is in a connection
- RSSI value only updated when data is received (in future release, RSSI will update with each link layer connection event)
- GAPROLE_RSSI_READ_RATE parameter sets the amount of time in milliseconds between RSSI reads
- When device enters connected state, profile calls osal_start_timerEx to schedule an RSSI_READ_EVT
- Every time RSSI_READ_EVT occurs:
  - Profile calls HCI_ReadRssiCmd function
  - Peripheral role profile receives OSAL message from GAP (message type HCI_GAP_EVENT_EVENT) containing RSSI reading
  - Profile calls callback function rssiAvailableCB to notify application of value
GAP Peripheral Role Profile: After Link Termination

- When a connection is terminated for any reason, GAP sends OSAL message to GAP application (peripheral role profile) of type GAP_TERMINATE_LINK_EVENT.

- Profile calls the callback function peripheralStateNotificationCB to notify application that GAP state has changed, and whether the link terminated due to supervision timeout, or due to a terminate link request.

- Profile schedules a START_ADVERTISING_EVT using the osal_start_timerEx function, with the amount of time determined by the value of the parameter GAPROLE_ADVERT_OFF_TIME.
GAP Peripheral Role Profile: Switching to multi-role profile

- In addition to peripheral role profile, Release includes a peripheral / broadcaster multi-role profile
- To use multi-role profile:
  - Exclude the files “peripheral.c” and “peripheral.h” from the KeyFobDemo project (right-click on files and select “options” in IAR, then check the box for “Exclude from build”)
  - Add the files “peripheralBroadcaster.c” and “peripheralBroadcaster.h” to the project under the “Profiles” group
- In IAR Project options (compiler settings), add the preprocessor defined symbol “PLUS_BROADCASTER”
- All functions have the same names and work identical to the functions in peripheral.c
- Advertisements can now be enabled or disabled by setting GAPROLE_ADVERT_ENABLED parameter value to TRUE while in a connected state
- Advertisements will be non-connectable
GATT Service Profiles: Overview

- Allows device to implement a GATT service:
  - As defined by Bluetooth SIG
  - Custom
- Provides means for application to read and write service data on the attribute table
- Lets a remote GATT client access characteristics through:
  - GATT reads
  - GATT writes
  - GATT notifications and indications
- Verifies the validity of data being written from a remote device
- GATT service profiles typically do not need to be OSAL tasks, and are accessed directly by the protocol stack and by the application
- Most GATT service profiles have a very similar structure
- New GATT service profiles can be easily created by copying an existing profile and renaming variables and functions
GATT Service Profiles: Typical Functions

- Public functions:
  - ProfileName_AddService – registers attribute list and callback functions with GATT server
  - ProfileName_RegisterAppCBs – allows function to register application callback functions with profiles.
  - ProfileName_SetParameter – allows application to set attribute data values; also sends out notifications of characteristics when enabled
  - ProfileName_GetParameter – allows application to get attribute values

- Private GATT server callback functions:
  - ProfileName_ReadAttrCB – called when a GATT read request is received from a GATT client; returns attribute data to GATT server for read response
  - ProfileName_ValidateWriteAttrCB – called when a GATT write request is received from a GATT client; validates data being written and writes new value if data is valid; sends write response with appropriate error message if data is invalid
GATT Service Profiles: Structure

- Attribute value variables are defined as static and are local to the module
- Standard UUID’s (from BT SIG) are defined in gatt_uuid.h
- Custom UUID’s are defined in profiles own header file
- In addition to attribute values, profile defines an array of type gattAttribute_t, in which each element contains data related to each attribute:
  - Attribute type (UUID length in bytes and UUID itself)
  - Permissions
  - Handle – profile initializes this to zero, and server updates when building the table
  - Pointer to data value
GATT Service Profiles - UUID

```c
/**
 * GATT Attribute Types
 */
#define GATT_PRIMARY_SERVICE_UUID 0x0000 // Primary Service
#define GATT_SECONDARY_SERVICE_UUID 0x0200 // Secondary Service
#define GATT_INCLUDE_UUID 0x0300 // Include
#define GATT_CHARACTER_UUID 0x0000 // Characteristic

/**
 * GATT Characteristic Descriptors
 */
#define GATT_CHAR_EXT_PROPS_UUID 0x2900 // Characteristic Extended Props
#define GATT_CHAR_USER_DESC_UUID 0x2901 // Characteristic User DESC
#define GATT_CLIENT_CHAR_CFG_UUID 0x2902 // Client Characteristic Config
#define GATT_SERVER_CHAR_CFG_UUID 0x2903 // Server Characteristic Config
#define GATT_CHAR_FORMAT_UUID 0x2904 // Characteristic Format
#define GATT_CHAR_AGG_RATE_UUID 0x2905 // Characteristic Agg Rate

/**
 * GATT Characteristic Types
 */
#define DEVICE_NAME_UUID 0x2A00 // Device Name
#define APPEARANCE_UUID 0x2A01 // Appearance
#define PERIPHERAL_PRIVILEGED_UUID 0x2A02 // Peripheral Privacy Flag
#define RECONNECTION_ADDR_UUID 0x2A03 // Reconnection Address
#define PERIPHERAL_DEFAULT_CONN 0x2A04 // Peripheral Preferred Connect
#define SERVICE_CHANGED_UUID 0x2A05 // Service Changed
#define BATTERY_STATE_UUID 0xEB00 // Battery State
#define TEMPERATURE_UUID 0xEB01 // Temperature
#define RELATIVE_HUMIDITY_UUID 0xEB02 // Relative Humidity
#define WEIGHT_KG_UUID 0xEB04 // Weight Kg
#define LATITUDE_LONGITUDE_UUID 0xEB05 // Latitude Longitude
#define LATITUDE_LONGITUDE_ELEVATION_UUID 0xEB06 // Latitude Longitude Elevation
#define ALERT_ENUM_UUID 0xEB07 // Alert Enumeration
#define MANUFACTURER_NAME_UUID 0xEB08 // Manufacturer Name
#define SERIAL_NUM_UUID 0xEB09 // Serial Number
```
GATT Service Profiles: 
InitService Function

- InitService function called by application
- When InitService function is called, two variables must be created
  - gattService_t service – includes the number of attributes from the service, and the attribute array itself
  - gattServiceCBs_t serviceCBs – includes two function pointers: ReadAttrCB and ValidateWriteAttrCB (if service doesn’t have any readable or writeable attributes, the corresponding pointer can be set to NULL)
- Function calls GATT ServApp_RegisterService, with the two variables as parameters to register the attributes and callback functions with the GATT server application
GATT Service Profiles: RegisterAppCBs Function

• Only required if profile needs to notify application of information related to the profile

• Examples:
  – In proximity service profile, application needs to know if link-loss or path-loss alert characteristic values have changed
  – In accelerometer profile, application needs to know if accelerometer enabler characteristic value is changed

• Profile must define a type for the callback function pointer in the header file
GATT Service Profiles: Notifications

• Notification / indication handling is typically part of the SetParameter function

• The criteria for when to send notifications or indications can either be set in profile itself or in the application
  – Might be defined by a profile specification
Agenda

- **Bluetooth Low Energy Protocol Stack**
  - Link Layer - Basics of BLE communication
  - GAP (Generic Access Profile) - GAP roles, advertisements, connections
  - GATT (Generic Attribute Profile) - Attribute table data format, reads, writes, notifications

- **CC2540 Software Overview**
  - IAR Embedded Workbench IDE - Development environment overview, CC Debugger
  - CC2540 Software - Architecture and Structure, KeyFobDemo Application
  - OSAL (Operating System Abstraction Layer) - Task setup and initialization, events and processing, messaging and memory managers
  - GAP Role Profiles - Peripheral and Peripheral / Broadcaster role profiles
  - GATT Profiles - Structure and format, initialization, application callbacks

- **Questions / Hands-On**

TI confidential information - Strictly Private
Hands-on

1. Walkthrough - flash devices, set secondary address set
2. Walkthrough - USB Dongle driver install
3. Walkthrough - Use BTool to enable SimpleGATTProfile notifications
4. Exercise - Use BTool; enable button press notifications

(open up IAR)

3. Exercise – change periodic notification time, and have increment
4. Walkthrough – Turn on LED upon connection
5. Exercise – Set characteristic values upon disconnect (need to show demo before exercise)
6. Walkthrough - Add a 5th characteristic to SimpleGATTProfile
Labs

KeyPress

- Use TI flash programmer to assign address and flash images.
- Enable keypress notifications from keyfob to USB dongle.
- Use Btool to see logging

Sniffer

- Load sniffer image into USB Dongle
- Enable advertisements on keyfob and watch on sniffer.

Accelerometer (optional)

- Load keyfobdemo application
- Enable accelerometer notifications
Lab #1.1

1. Connect USB Dongle and CC Debugger as shown
2. CC debugger light should be green and USB dongle LED should be green.
1. Use SmartRF flash programmer to download .hex file

C:\Texas Instruments\BLE-CC2540\Accessories\Hex_Files\cc2540_ble1.0_master_usb_dongle.hex

* USB Dongle LED should turn red
Lab #1.2b

1. Use SmartRF flash programmer change address
   - Click secondary radio button
   - Enter in new address – left six bytes
   - Click Write IEEE
   - Read back to verify
Lab #1.3

1. Connect keyfob and CC Debugger as shown
2. Insert battery
3. Press button to stop buzzer
4. CC debugger light should be green. (may need to detach and attach USB cable)

1. Use SmartRF flash programmer to download .hex file
   C:\Texas Instruments\BLE-CC2540\Accessories\Hex_Files\cc2540_ble1.0_slave_keyfob.hex
Lab #1.4

1. Use SmartRF flash programmer to download .hex file

C:\Texas Instruments\BLE-CC2540\Accessories\Hex_Files\cc2540_ble1.0_slave_keyfob.hex
1. Use SmartRF flash programmer change address
   - Click secondary radio button
   - Enter in new address – left six bytes
   - Click Write IEEE
   - Read back to verify
Lab #1.5

1. Plug in USB Dongle, install driver from - C:\Texas Instruments\BLE-CC2540\Accessories\Drivers
2. Use Device Manager to determine COM used for USB Dongle.
3. Start Btool.exe (C:\Texas Instruments\BLE-CC2540\Projects\Btool)
4. Open Device (this is COM port which USB Dongle shows up as)
Lab #1.7

1. Press button on keyfob to begin advertising for 20 sec
2. Scan, select your keyfob address, and establish
Lab #1.8

1. Verify connection in left pane
2. Write “01 00” to address 0x0020
3. Press button on keyfob to see notifications
Lab #2.1

1. Connect USB Dongle and CC Debugger as shown
2. CC debugger light should be green.
1. Use SmartRF flash programmer to download .hex file
   C:\Program Files\Texas Instruments\Packet Sniffer\General\Firmware\sniffer_fw_cc2540_usb.hex
   * USB Dongle LED should turn green
Lab #2.3

1. Start Packet Sniffer application
2. Select Bluetooth Low Energy
Lab #2.4

1. Select CC2540USB Dongle
2. Press play
3. Press button on keyfob to start advertising
Lab #3.1 – Accelerometer and IAR

1. Download and unzip project from - [http://processors.wiki.ti.com/images/e/ec/Keyfobdemo.zip](http://processors.wiki.ti.com/images/e/ec/Keyfobdemo.zip)
2. Extract to C:\Texas Instruments\BLE-CC2540
3. Open workspace  C:\Texas Instruments\BLE-CC2540\Projects\ble\KeyFob\CC2540DB\KeyFobDemo.eww
4. Press play button to download and debug
5. Press Go button
Lab #3.2 – Accelerometer and IAR

1. Start Btool
2. Scan and Connect
3. Write a “1” to 0x0021 to enable the accelerometer
4. Write a “01 00” to 0x0028 to enable the X axis notifications
5. Move the keyfob to generate notifications.
Lab #3.2 – Accelerometer and IAR

1. Enter 0X0029 in handle field
2. Click Read and change to ASCII
3. You should see Accel X-Coordinate
4. Change this in code with IAR.
Lab #3.2 – Accelerometer and IAR

## Portion of KeyFobDemo application table showing accelerometer GATT table.

<table>
<thead>
<tr>
<th>Handle (hex)</th>
<th>Handle (dec)</th>
<th>Type (hex)</th>
<th>Type (#DEFINE)</th>
<th>Value (default)</th>
<th>Permissions</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>0x20</td>
<td>32</td>
<td>0x2830</td>
<td>GATT_CHARACTER_UUID</td>
<td>DA (read/write permissions)</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer enable characteristic declaration</td>
</tr>
<tr>
<td>0x21</td>
<td>33</td>
<td>0xFFA1</td>
<td>ACCEL_ENABLED_LUID</td>
<td>FALSE</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer enable characteristic value (TRUE or FALSE)</td>
</tr>
<tr>
<td>0x22</td>
<td>34</td>
<td>0x2831</td>
<td>GATT_CHARACTER_DESCRIPTION</td>
<td>“Accel Enabled”</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer enable characteristic user description</td>
</tr>
<tr>
<td>0x23</td>
<td>35</td>
<td>0x2832</td>
<td>GATT_CHARACTER_UUID</td>
<td>“Accel Range”</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer range characteristic declaration</td>
</tr>
<tr>
<td>0x24</td>
<td>36</td>
<td>0xFFA2</td>
<td>ACCEL_RANGE_LUID</td>
<td>20 (ACCEL_RANGE_2G)</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer range characteristic value (can be 2G or 2G)</td>
</tr>
<tr>
<td>0x25</td>
<td>37</td>
<td>0x2833</td>
<td>GATT_CHARACTER_DESCRIPTION</td>
<td>“Accel Range”</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer range characteristic user description</td>
</tr>
<tr>
<td>0x26</td>
<td>38</td>
<td>0x2834</td>
<td>GATT_CHARACTER_UUID</td>
<td>“Accel X-coordinate”</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer X-coordinate characteristic declaration</td>
</tr>
<tr>
<td>0x27</td>
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<td>0xFFA3</td>
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<td>(none)</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer X-coordinate characteristic value</td>
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<tr>
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<td>40</td>
<td>0x2835</td>
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<td>“Accel Y-coordinate”</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer Y-coordinate characteristic user description</td>
</tr>
<tr>
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<td>41</td>
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<td>“Accel Y-coordinate”</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer Y-coordinate characteristic declaration</td>
</tr>
<tr>
<td>0x2A</td>
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<td>0x2837</td>
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<td>GATT_PERMIT_READ</td>
<td>Accelerometer Z-coordinate characteristic user description</td>
</tr>
<tr>
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<td>0xFFA4</td>
<td>ACCEL_Y_LUID</td>
<td>(none)</td>
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<td>Accelerometer Z-coordinate characteristic value</td>
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<tr>
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<td>Accelerometer Z-coordinate characteristic declaration</td>
</tr>
<tr>
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<td>“Accel Y-coordinate”</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer Y-coordinate characteristic value</td>
</tr>
<tr>
<td>0x2E</td>
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<td>0x283A</td>
<td>GATT_CHARACTER_DESCRIPTION</td>
<td>“Accel Z-coordinate”</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer Z-coordinate characteristic user description</td>
</tr>
<tr>
<td>0x2F</td>
<td>47</td>
<td>0xFFA5</td>
<td>ACCEL_Z_LUID</td>
<td>(none)</td>
<td>GATT_PERMIT_READ</td>
<td>Accelerometer Z-coordinate characteristic value</td>
</tr>
</tbody>
</table>

**Notes:**
- DA (read/write permissions)
- FALSE
- Accel Enabled
- 20 (ACCEL_RANGE_2G)
- (none)
# Links

<table>
<thead>
<tr>
<th>Description</th>
<th>Link</th>
</tr>
</thead>
<tbody>
<tr>
<td>TI Bluetooth, overview, link to Dual mode, data sheets</td>
<td><a href="http://www.ti.com/bluetoothlowenergy">www.ti.com/bluetoothlowenergy</a></td>
</tr>
<tr>
<td>BLE Stack and tools</td>
<td><a href="http://www.ti.com/blestack">www.ti.com/blestack</a></td>
</tr>
<tr>
<td>CC2540 Datasheets, application notes</td>
<td><a href="http://www.ti.com/cc2540">www.ti.com/cc2540</a></td>
</tr>
<tr>
<td>Hardware sharepoint</td>
<td><a href="http://srvoswod34.norway.design.ti.com/wiki/CC2540_Project">http://srvoswod34.norway.design.ti.com/wiki/CC2540_Project</a></td>
</tr>
<tr>
<td>Bluetooth SIG</td>
<td><a href="http://www.bluetooth.com/English/Products/Pages/low_energy.asp">http://www.bluetooth.com/English/Products/Pages/low_energy.asp</a></td>
</tr>
</tbody>
</table>
## Documents

<table>
<thead>
<tr>
<th>Description</th>
<th>Link</th>
</tr>
</thead>
</table>
FEATURES

- 6-mm × 6-mm Package
- RF
  - Bluetooth low energy technology Compatible
  - Excellent Link Budget (up to 97 dB), Enabling Long-Range Applications Without External Front End
  - Accurate Digital Received Signal-Strength Indicator (RSSI)
  - Suitable for Systems Targeting Compliance With Worldwide Radio Frequency Regulations: ETSI EN 300 328 and EN 300 440 Class 2 (Europe), FCC CFR47 Part 15 (US), and ARIB STD-T66 (Japan)
- Layout
  - Few External Components
  - Reference Design Provided
  - 6-mm × 6-mm QFN40 Package
- Low Power
  - Active Mode RX Down to 19.6 mA
  - Active Mode TX (−6 dBm): 24 mA
  - Power Mode 1 (3-µs Wake-Up): 235 μA
  - Power Mode 2 (Sleep Timer On): 0.9 μA
  - Power Mode 3 (External Interrupts): 0.4 μA
  - Wide Supply Voltage Range (2 V–3.6 V)
  - Full RAM and Register Retention in All Power Modes
- Microcontroller
  - High-Performance and Low-Power 8051 Microcontroller Core
  - In-System-Programmable Flash, 128 KB or 256 KB
  - 8-KB SRAM

APPLICATIONS

- 2.4-GHz Bluetooth low energy Systems
- Mobile Phone Accessories
- Sports and Leisure Equipment
- Consumer Electronics
- Human Interface Devices (Keyboard, Mouse, Remote Control)
- USB Dongles
- Health Care and Medical

TI confidential information - Strictly Private