void TCANTrcv\_vidSleep(void)

{

uint8 Loc\_u8ConfigData;

Loc\_u8ConfigData = (1 << 7);

TCANTrcv\_vidConfigReg(0x47, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x47, Loc\_u8ConfigData);

Loc\_u8ConfigData = 0;

#if (TCANTrcv\_u8WK\_HW\_PIN == STD\_ON)

Loc\_u8ConfigData = (1 << 5);

#endif

#if (TCANTrcv\_u8WK\_CAN\_ID == STD\_ON)

Loc\_u8ConfigData |= (1 << 6);

#endif

TCANTrcv\_vidConfigReg(0x56, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x56, Loc\_u8ConfigData);

Loc\_u8ConfigData = 0;

#if (TCANTrcv\_u8WK\_PWR\_ON == STD\_ON)

Loc\_u8ConfigData = (1 << 6);

#endif

TCANTrcv\_vidConfigReg(0x57, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x57, Loc\_u8ConfigData);

Loc\_u8ConfigData = 0;

TCANTrcv\_vidConfigReg(0x58, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x58, Loc\_u8ConfigData);

Loc\_u8ConfigData = 0;

TCANTrcv\_vidConfigReg(0x59, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x59, Loc\_u8ConfigData);

Loc\_u8ConfigData = 0XFF;

TCANTrcv\_vidConfigReg(0x51, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x51, Loc\_u8ConfigData);

Loc\_u8ConfigData = 0xFF;

TCANTrcv\_vidConfigReg(0x52, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x52, Loc\_u8ConfigData);

Loc\_u8ConfigData = 0xFF;

TCANTrcv\_vidConfigReg(0x53, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x53, Loc\_u8ConfigData);

Loc\_u8ConfigData = (1 << 7) | (0 << 6) | (0 << 5) | (1 << 0);

TCANTrcv\_vidConfigReg(0x10, Loc\_u8ConfigData);

TCANTrcv\_vidConfigReg(0x10, Loc\_u8ConfigData);

}