

We observed 2 pattern(cases). (Only our slave is connected to Port1.)

pattern1

tA=65

Expression	Type	Value	Address
*(params)	struct IOLINK_Params_s *	0x802177CC (tA=65)	Register R0
*(params)	struct IOLINK_Params_s	{tA=65}	0x802177CC

tA=85

Expression	Type	Value	Address
*(params)	struct IOLINK_Params_s *	0x802177CC (tA=85)	Register R0
*(params)	struct IOLINK_Params_s	{tA=85}	0x802177CC

tA=105

Expression	Type	Value	Address
*(params)	struct IOLINK_Params_s *	0x802177CC (tA=105)	Register R0
*(params)	struct IOLINK_Params_s	{tA=105}	0x802177CC

Same result

```
port 0 state changed to 0
port 1 state changed to 0
port 2 state changed to 0
port 3 state changed to 0
port 4 state changed to 0
port 5 state changed to 0
port 6 state changed to 0
port 7 state changed to 0
```

tA=125

Expression	Type	Value	Address
*(params)	struct IOLINK_Params_s *	0x802177CC (tA=125)	Register R0
*(params)	struct IOLINK_Params_s	{tA=125}	0x802177CC

tA=145

Expression	Type	Value	Address
*(params)	struct IOLINK_Params_s *	0x802177CC (tA=145)	Register R0
*(params)	struct IOLINK_Params_s	{tA=145}	0x802177CC

Same result

```
port 0 state changed to 0
```

pattern2