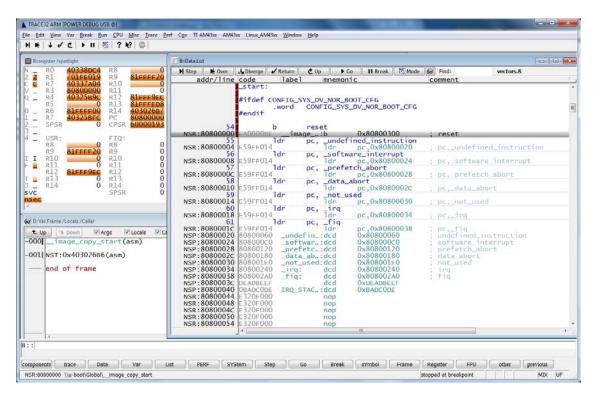
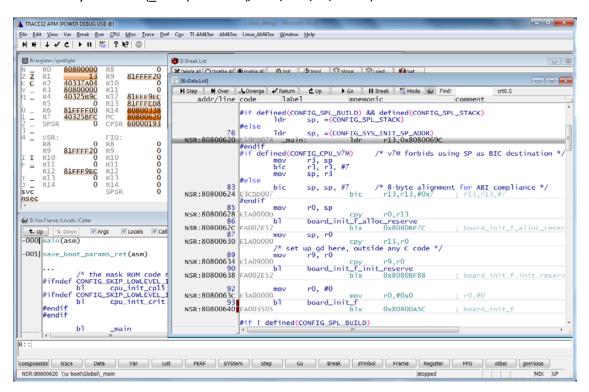
## u-boot boot flow (AM437x GP is used as an example)

1. At the u-boot entry in DDR@0x80800000



2. At the entry of ENTRY(\_main) in crt0.S(/arch/arm/lib/crt0.S)



## In crt0.S (/arch/arm/lib/crt0.S) with a summary of u-boot boot flow

```
* This file handles the target-independent stages of the U-Boot
* start-up where a Cruntime environment is needed. Its entry point
* is main and is branched into from the target's start. S file.
 main execution sequence is:
* 1. Set up initial environment for calling board init f().
* This environment only provides a stack and a place to store
* the GD ('global data') structure, both located in some readily
* available RAM (SRAM, locked cache...). In this context, VARIABLE
   global data, initialized or not (BSS), are UNAVAILABLE; only
   CONSTANT initialized data are available. GD should be zeroed
* before board init f() is called.
* 2. Call board init_f(). This function prepares the hardware for
* execution from system RAM (DRAM, DDR...) As system RAM may not
* be available yet, , board init f() must use the current GD to
   store any data which must be passed on to later stages. These
   data include the relocation destination, the future stack, and
* the future GD location.
* 3. Set up intermediate environment where the stack and GD are the
   ones allocated by board init f() in system RAM, but BSS and
   initialized non-const data are still not available.
* 4a. For U-Boot proper (not SPL), call relocate code(). This function
* relocates U-Boot from its current location into the relocation
   destination computed by board init f().
* 4b.For SPL, board init f() just returns (to crt0). There is no
   code relocation in SPL.
* 5. Set up final environment for calling board init r(). This
* environment has BSS (initialized to 0), initialized non-const
   data (initialized to their intended value), and stack in system
* RAM (for SPL moving the stack and GD into RAM is optional - see
* CONFIG SPL STACK R). GD has retained values set by board init f().
* 6. For U-Boot proper (not SPL), some CPUs have some work left to do
  at this point regarding memory, so call c runtime cpu setup.
* 7. Branch to board init r().
* For more information see 'Board Initialisation Flow in README.
*/
```

## Note that:

- No symbol relocation is needed when JTAG debugging board\_init\_f() (/common/board\_f.c)
- Symbol relocation is necessary when JTAG debugging board\_init\_r() (/common/board\_r.c)
- Symbol relocation offset is listed in serial output when #define DEBUG" is a dded in "/common/board f.c".
- An alternative to get relocation offset is listed in next pages, where detail on relocations witching is shown.
- The u-boot banner (the very first line below), and rest of serial output listed below is from board init f()

U-Boot 2019.01-ge219a8dfce-dirty (Sep 09 2020 - 05:31:51 -0500)

U-Boot code: 80800000 -> 8086CF10 BSS: -> 8089FFD8

CPU: AM437X-GP rev 1.1 Model: TI AM437x GP EVM DRAM: Monitor len: 0009FFD8

Ram size: 80000000 Ram top: 00000000

TLB table from ffff0000 to ffff4000 Reserving 639k for U-Boot at: fff50000 Reserving 32832k for malloc() at: fdf40000 Reserving 104 Bytes for Board Info at: fdf3ff98 Reserving 224 Bytes for Global Data at: fdf3feb8 Reserving 62528 Bytes for FDT at: fdf30a78

show\_dram\_config: 209:

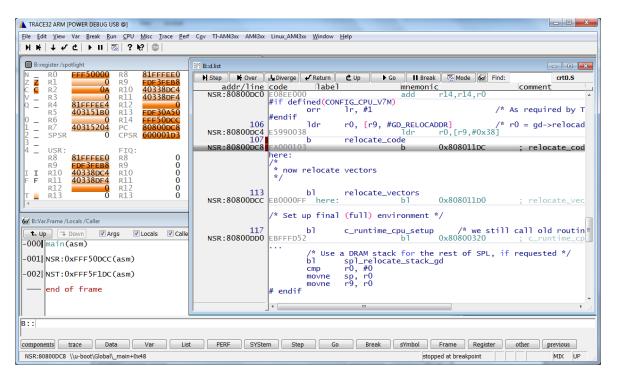
RAM Configuration: Bank #0: 80000000 2 GiB Bank #1: 0 0 Bytes Bank #2: 0 0 Bytes Bank #3: 0 0 Bytes

DRAM: 2 GiB

New Stack Pointer is: fdf30a50 Relocation Offset is: 7f750000

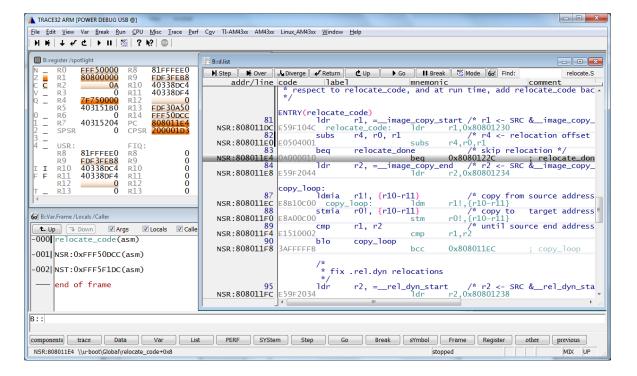
Relocating to fff50000, new gd at fdf3feb8, sp at fdf30a50

3. Set bkpt @relocate\_code:

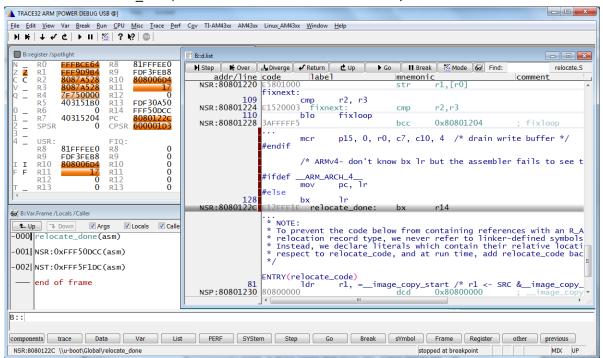


4. Step into relocate\_code.

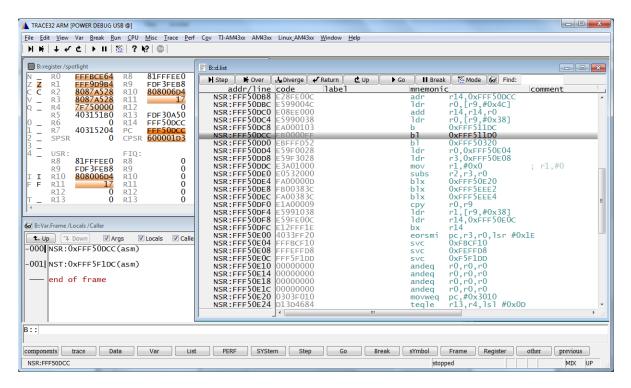
The relocation offset is in R4=0x7F750000 in this example



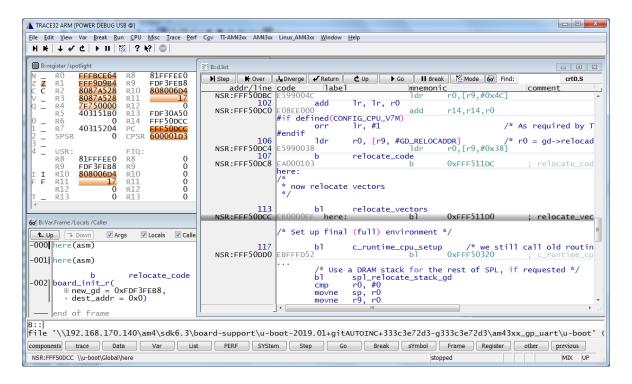
5. At the exit of relocate code, this is the last instruction of u-boot w/o relocation.



6. One step further, u-boot after relocation



7. Relocate the u-boot symbol using <y.reloc <a href="0x7F750000">0x7F750000</a>> for T32 JTAG debugger. The screenshot in #6 is shown below which matches u-boot SRC.



The serial output listed below is from board\_init\_r() (/common/board\_r.c)

Some of serial output is due to "#define DEBUG" added in (/common/board r.c) as an example.

U-boot stops at u-boot prompt now...

Pre-reloc malloc() used 0xb50 bytes (2 KB) Now running in RAM - U-Boot at: fff50000

PMIC: TPS65218 NAND: 512 MiB

MMC: OMAPSD/MMC: 0 Loading Environment from FAT...

## Net:

Warning: ethernet@4a100000 using MAC address from ROM eth0: ethernet@4a100000

Hit any key to stop autoboot: 0

=>