

AJSM Lock and Unlock

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Advanced JTAG Security Module (AJSM) module

This device includes a an Advanced JTAG Security Module (AJSM) module. The AJSM provides security to the memory content of the device by letting users secure the device after programming.

The AJSM has four features:

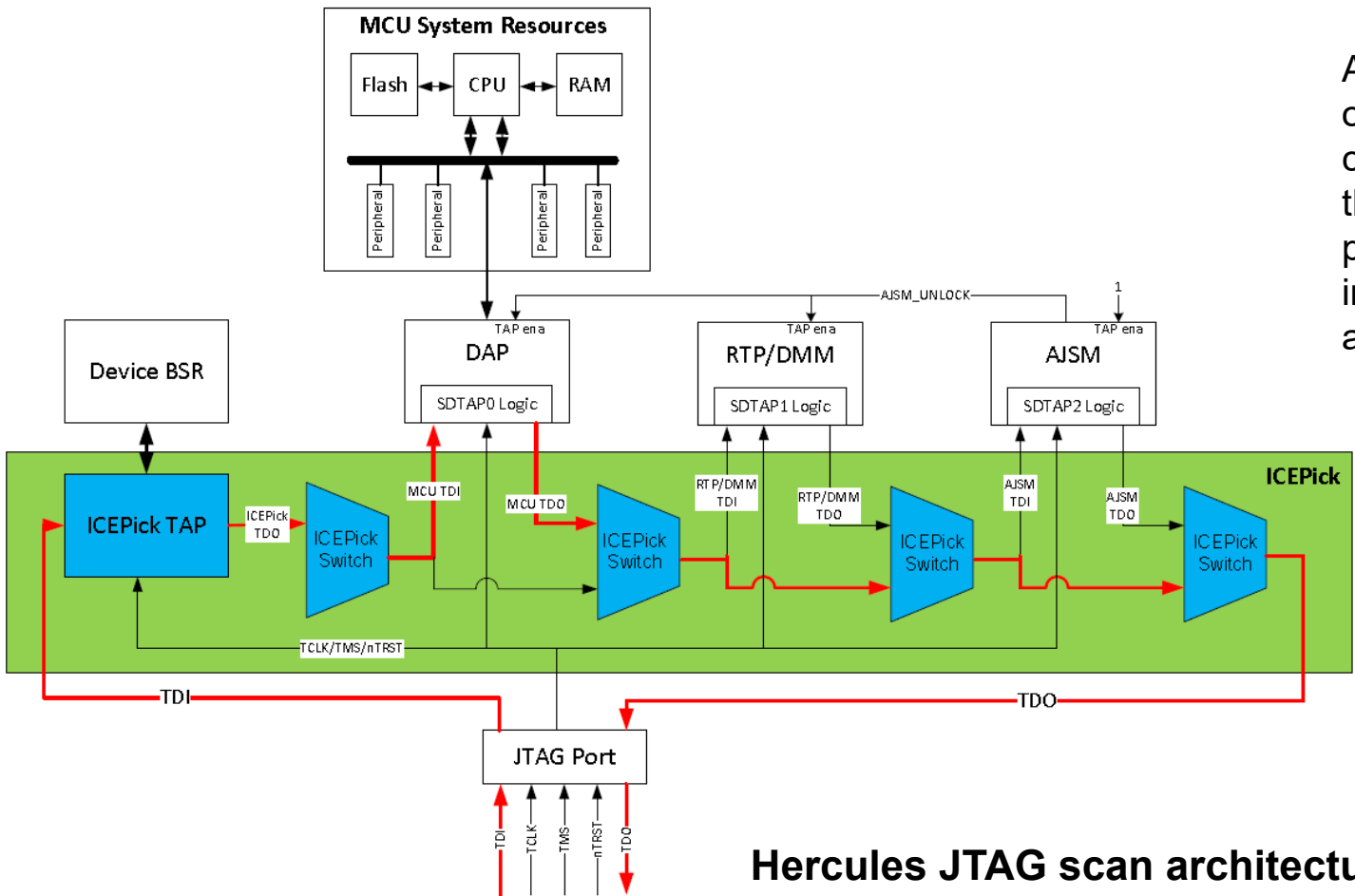
1. a TI programed visible unlock code,
2. a customer defined 128-bit key protected by ECC,
3. a scan path for unlocking the JTAG scan chain,
4. a key for permanently locking a device.

0xF0000000

FFDFFFF FFFFFFFF FFDFFFF FFFFFFFF

The devices shipped from TI are programmed with the visible unlock code, any other value will result in locking a device. You can lock the device by programming any number of bits and your ECC. If all the bits are programmed (0), the device will be permanently locked.

Advanced JTAG Security Module (AJSM) module



After reset, the ICEPick TAP is the only TAP connected in the JTAG scan chain. All other TAPs are classified as the Secondary Debug TAPs. From the perspective of the external JTAG interface, **secondary debug TAPs** appear to not exist after reset.

When the device is in a secured state, the only secondary debug TAP that can be put in the JTAG scan chain is the AJSM TAP. All other TAPs, whether they are secondary debug TAPs or test TAPs, are disabled from access

Hercules JTAG scan architecture

AJSM Key Generation

The AJSM key is stored in memory that only allows changing 1s to 0s.

TI ships the devices programmed with the 128-bit visible unlock code at address 0xF0000000 and the ECC at address of 0xF0040000.

TI Visible Unlock Code (TMS570LC43x) at 0xF0000000 (customer OTP bank 0):

0xF0000000

EFFDFFFF FFFFFFFF FFDFFFE FFEFFFF

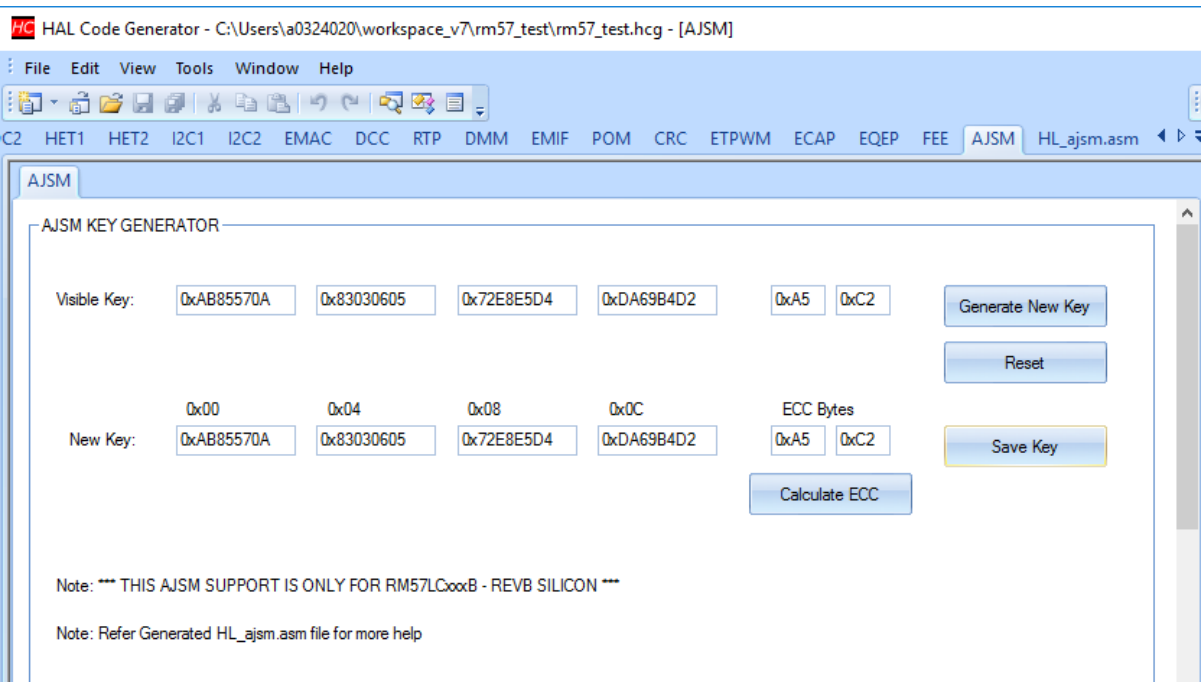
ECC: 0xEDED

This code is mainly 1s to allow for a custom key effective to 123 bits. The ECC is calculated based on the device's endianness.

AJSM Locking

- The F021 Flash API supports programming the customer OTP.
- TI and third party tools support programming the customer OTP either integrated into the application or standalone. Standalone programming of the AJSM is recommended for production
- Once a device is locked, the ICEPICK and AJSM will be the only visible tap (Test Access Port); the scan chain will still be available and discoverable as a length of 6 to allow for easy identification that the device is functional. When the AJSM is locked, the typical emulator response will be no communication.
- To differentiate JTAG communication issue from a locked AJSM, perform a scan chain check or read the JTAG ID.

AJSM Key Generation



The following steps have to be followed to generate AJSM Keys:

1. Open a HALCoGen Project with HALCoGen Version 4.06.00 or Greater.
2. Go to the “Driver Enable” tab and check 'Enable AJSM'.
3. 2 Options:
 - HALCoGen “Generate Key” AJSM Unlock Key:
 - Manually Feed Key:
Once satisfied with the Key, choose “Save Key”. Notice the “New Key” gets saved to the “Visible Key”.
4. Generate the code. File “ajsm.asm” gets generated, which contains the necessary memory or data section with the new AJSM keys. This new ajsm keys are stored in HALCoGen project and when next time same project is opened this key will appears in the “Visible Key” Field.
5. Memory section must be added to the linker file to program the "ajsm" data section to address location 0xF0000000 and “ajsmecc” data section to address location 0xF0400000, before building the project.

ajsm.asm Generated through HALCoGen

```
.sect ".ajsm"
.arm

AJSM0 .word 0xC885910EU
AJSM1 .word 0xCD779AE EU
AJSM2 .word 0x85150A2CU
AJSM3 .word 0x4D4C9A98U

.sect ".ajsmecc"
.arm

AJSMCECC0 .byte 0x4FU
AJSMCECC1 .byte 0x4EU

; /*****
;
; For the above visible key selected, for unlocking scan pattern below
;
; dbgauth key : b2a365677ae8f5d23288651127786ef1
; CCS:
;   unlock key bits 31:00 = 0x27786ef1
;   unlock key bits 63:32 = 0x32886511
;   unlock key bits 95:64 = 0x7ae8f5d2
;   unlock key bits 127:96 = 0xb2a36567
;
; /*****
```

- User must take necessary precautions to save this project file securely. The HALCoGen project file (*.dil) contains the new Key information in plain txt.
- If you have already programmed the Keys without using HALCoGen, the HALCoGen project will still have the default key. It is the user's responsibility to manually feed the current Keys using the “New Key” fields and Save it to reflect in the “Visible Key”.

Link.cmd generated through HALCoGen

```
--retain="*(.intvecs)"

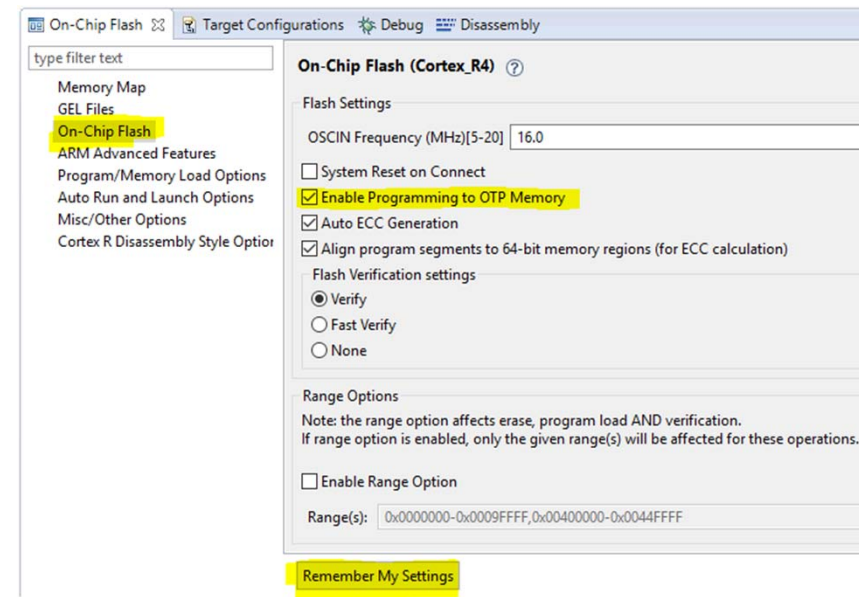
/* USER CODE BEGIN (1) */
--retain="*(.ajsm)"
--retain="*(.ajsmecc)"
/* USER CODE END */

/*-----
/* Memory Map
MEMORY
{
  VECTORS (X) : origin=0x00000000 length=0x00000020
  FLASH0 (RX) : origin=0x00000020 length=0x0017FFE0
  FLASH1 (RX) : origin=0x00180000 length=0x00180000
  STACKS (RW) : origin=0x08000000 length=0x00001500
  RAM (RW) : origin=0x08001500 length=0x0003EB00
/* USER CODE BEGIN (2) */
  AJSM : org = 0xF0000000 len = 0x00000010
  AJSMCEC : org = 0xF0040000 len = 0x00000002
/* USER CODE END */
}
/* USER CODE BEGIN (3) */
/* USER CODE END */
/*-----
/* Section Configuration
SECTIONS
{
  .intvecs : {} > VECTORS
  .text : {} > FLASH0 | FLASH1
  .const : {} > FLASH0 | FLASH1
  .cinit : {} > FLASH0 | FLASH1
  .pinit : {} > FLASH0 | FLASH1
  .bss : {} > RAM
  .data : {} > RAM
  .system : {} > RAM
/* USER CODE BEGIN (4) */
  .ajsm : {} > AJSM
  .ajsmecc : {} > AJSMCEC
/* USER CODE END */
}
```

1. Add Memory Section in linker file to program the ""ajsm"" data section to address location 0xF000000.
2. Add linker setting
--retain="*(.ajsm)"
--retain="*(.ajsmecc)"
3. Build the project and load the code
4. Once device programmed correctly, after reset your JTAG will be locked.

Program Key to OTP

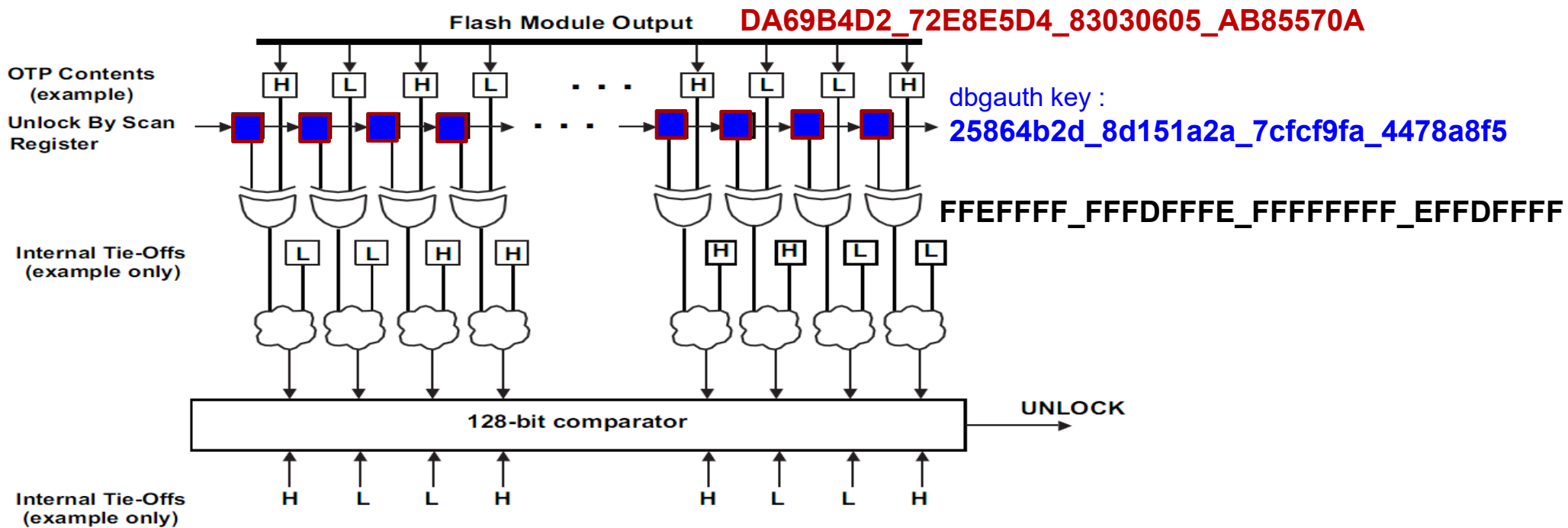
- Launch the target configuration, and connect JTAG to the device
- Open CCSàToolsàOn-Chip Flash, CHECK “Enable Programming to OTP Memory”, then Click “Remember My Settings”
- Load program
- Once device programmed correctly, after reset your JTAG will be locked.



AJSM Temporarily Unlocking

0xF0000000 EFDFFFF FFFFFFFF FFDFFFE FFEFFFF

The Hercules AJSM can be temporarily unlocked by scanning an appropriate value into the "Unlock By Scan" register of the AJSM module. The XOR of the OTP contents and the Unlock-By-Scan register contents results in the original visible unlock code. The device will remain unlocked through a system reset, but not power on reset.



AJSM Temporarily Unlocking -- Command Line

Dbgauth facilitates debugger authentication on supported TI SOC platforms. It is located in: CCSv7 - \ccs_base\common\uscif . **Example:**

```
dbgauth -c testBoard.dat -s ajsm -t cortexr4 -k 25864b2d8d151a2a7cfcf9fa4478a8f5 -m 1
```

1. testBoard.dat generation:

In CCS target configuration window, click the **Test Connection** button. A test connection window will pop up and list the path to the generated board.dat file. The default path is C:\users/<account name>\AppData\Local\TEXAS~1\CCS\ti\<#>\<#>\BrdDat\testboard.dat.

The screenshot shows the CCS Target Configuration window on the left and a Windows Explorer window on the right. In the Target Configuration window, the 'Test Connection' button is highlighted. The Windows Explorer window shows the path: This PC > Windows (C:) > Users > [redacted] > AppData > Local > Texas Instruments > CCS > ti > 1 > 0 > BrdDat. The file list shows two files: ccBoard0.dat (1 KB) and testBoard.dat (2 KB).

Name	Date modified	Type	Size
ccBoard0.dat	1/30/2018 4:20 PM	媒体文件(.dat)	1 KB
testBoard.dat	1/25/2018 11:10 AM	媒体文件(.dat)	2 KB

2. The unlock key is generated through HALCoGen and located in ajsm.asm file

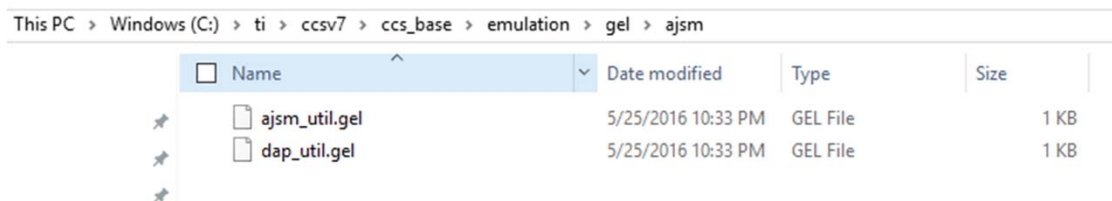
AJSM Temporarily Unlocking -- CCS

The dbgauth tool can be integrated into CCS using GEL as a means of automatically unlocking the device as part of the startup.

1. Open the gel file for your device. The original gel file is located at **C:\ti\ccsv7\ccs_base\emulation\gel**
2. Add the following **blue section** to gel file (modify the folder name for your testBoard.dat, and the unlock key)

```
/*-----*/  
/* Function - StartUp() */  
StartUp(){  
    AJSM_Unlock_Demo();  
} /* StartUp() */  
  
/* StartUp() */ /*-----*/  
menuitem "TMS570LS0714 AJSM Unlock Demo";  
hotmenu AJSM_Unlock_Demo(){  
    GEL_System("C:\\ti\\ccsv7\\ccs_base\\common\\uscif\\dbgauth.exe -c c:\\Users\\??\\AppData\\Local\\TEXAS~1\\CCS\\ti\\1\\0  
\\BrdDat\\testBoard.dat -s ajsm -t cortexr4 -k b2a365677ae8f5d23288651127786ef1 -m 1");  
}
```

3. Copy the ajasm folder to **C:\ti\ccsv7\ccs_base\emulation\gel** (ajasm folder is from SPNA232.zip)



AJSM Temporarily Unlocking -- CCS

4. In the attached zip file, there are new versions of devices with “_secure” that can be selected when creating a target configuration. For example TMS570LS3137_secure.xml. The xml files are located in C:\ti\ccsv7\ccs_base\common\targetdb\devices\

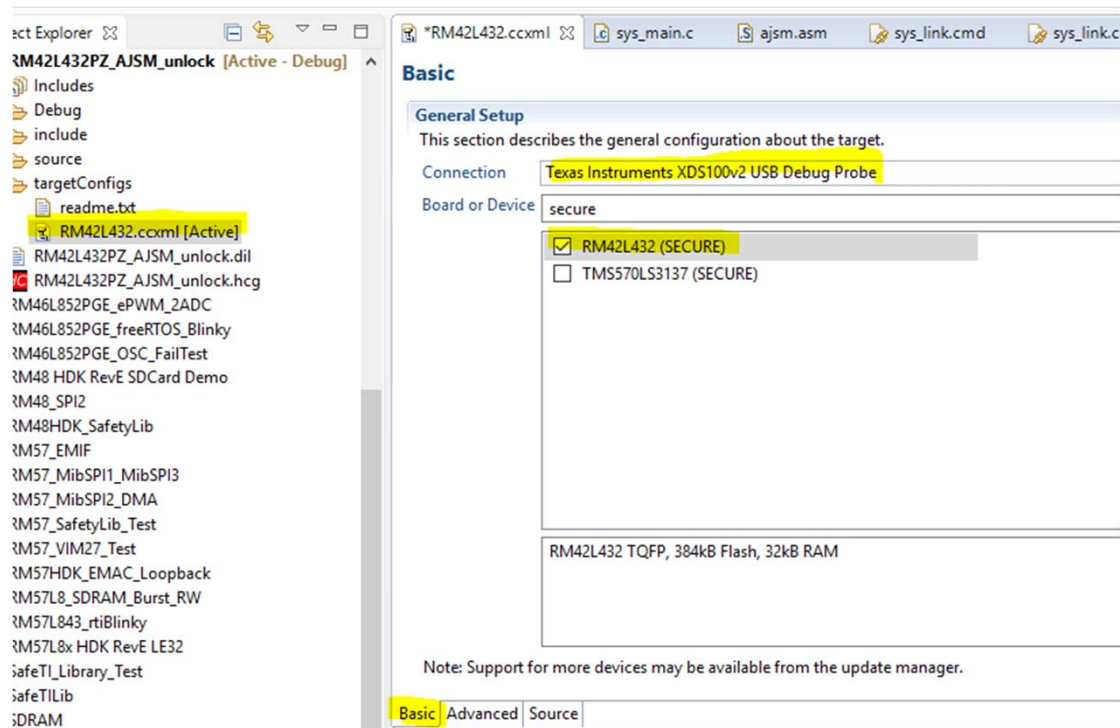
4. Open the xml file for your device (for example rm42l432.xml), add following lines to the xml file and save it as

```
rm42l432_secure.xml
77 <subpath desc="Port18" id="Port18">
78     <property Type="numericfield" Value="18" id="Port Number"/>
79     <instance XML_version="1.2" desc="AJSM" href="cpus/ajsm.xml" id="AJSM" xml="ajsm.xml" xmlpath="cpus"/>
80     <cpu HW_revision="1.0" XML_version="1.2" description="AJSM" deviceSim="false" id="AJSM" isa="AJSM">
81         <property Type="filepathfield" Value="../../emulation/gel/ajsm/ajsm_util.gel" id="GEL File"/>
82     </cpu>
83 </subpath>
```

```
7 <device id="RM42L432" partnum="RM42L432" HW_revision="0" XML_version="0" desc="RM42L432 (SECURE)" de
8     <property Type="stringfield" Value="real time" id="Startup Mode"/>
```

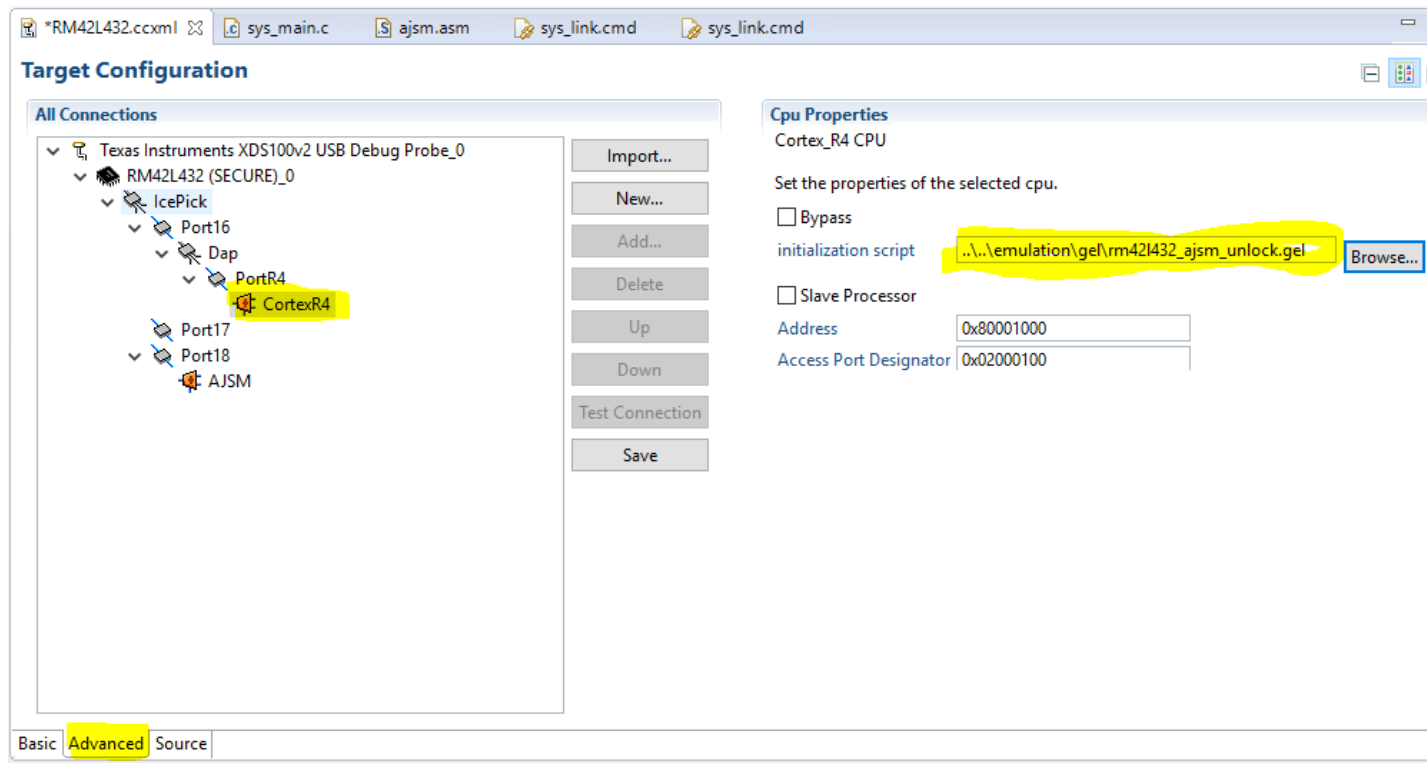
AJSM Temporarily Unlocking -- CCS

6. Open the target configuration window, Select the new device xml file (with secure)



AJSM Temporarily Unlocking -- CCS

7. Click Advanced, click CortexR4, and select rm42l432_ajsm_unlock.gel as the initialization script



AJSM Temporarily Unlocking -- CCS

8. Make the settings for Port18-AJSM are correct

Target Configuration

All Connections

- Texas Instruments XDS100v2 USB Debug Probe_0
 - RM42L432 (SECURE)_0
 - IcePick
 - Port16
 - Dap
 - PortR4
 - CortexR4
 - Port17
 - Port18
 - AJSM

Import...
New...
Add...
Delete
Up
Down
Test Connection
Save

Cpu Properties
AJSM

Set the properties of the selected cpu.

Bypass

initialization script `..\..\emulation\gel\ajsm\ajsm_util.gel` Browse...

Slave Processor

Unlock Key bits 31:00 0x0

Unlock Key bits 63:32 0x0

Unlock Key bits 95:64 0x0

Unlock Key bits 127:96 0x0

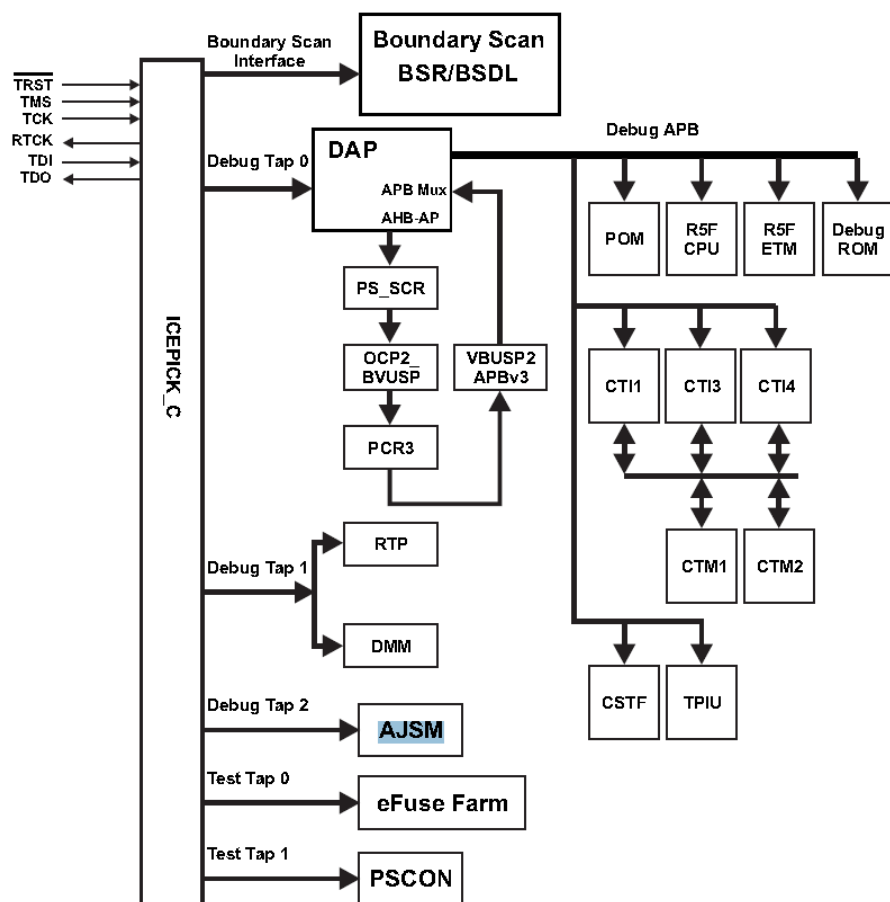
9. Then launch rm42l432.ccxml target configuration file, click connect, done

AJSM Temporarily Unlocking -- CCS

Extract the files in spna232.zip to the device folder of code composer studio. The standard path is C:\ti\ccsv7\ccs_base\common\targetdb\devices\. If the desired part number does not exist, follow the instructions in the readme.txt file to generate it.

<http://www.ti.com/general/docs/lit/getliterature.tsp?baseLiteratureNumber=spna232&fileType=zip>

AJSM: Connection Block Diagram



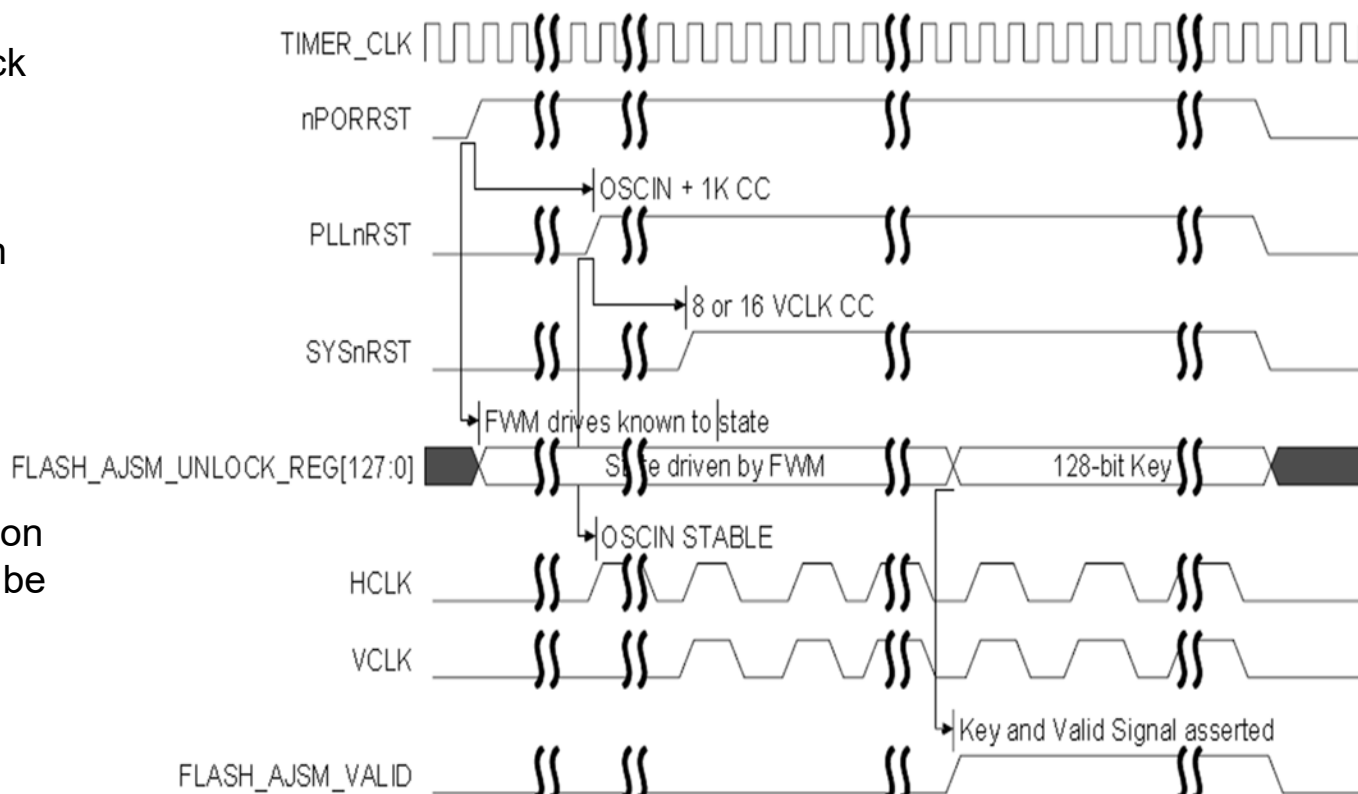
- A secure device only permits JTAG accesses to the AJSM scan chain via the Secondary Tap # 2 of the ICEPick module.
- All other secondary taps, test taps and the boundary scan interface are not accessible in this state.

AJSM Visible Unlock Code

The flash wrapper drives the visible unlock code.

When the flash pump is powering up, the wrapper drives all ones to this location. In addition, it drives FLASH_AJSM_VALID signal low which indicates that the visible unlock code is not ready to be read.

When the flash is ready, the first read access is to the visible unlock code location and the FLASH_AJSM_VALID signal will be high. The FLASH_AJSM_VALID signal is level triggered.



AJSM Emulation

Emulation:

Emulators and programmers can scan the JTAG IDCODE register to determine if a device is secure or unsecure.

If the IDCODE of the AJSM TAP is returned, the device is secure. The tool must then scan the proper value into the “Unlock by scan” register. It can then try to read the IDCODE of other STAPs or TEST TAPs. Unless the device was secured with all ones or all zeros in the visible unlock code location, or the “unlock by scan” value was incorrect, the tool should be able to access other TAP’s on the ICEPICK.

Maintaining the Unlock Condition during Emulation

Before an emulator is able to access a device, the device must be allowed to go through a normal reset sequence, to allow the device to load the visible unlock code into the UNLOCK_REG register. The “unlock by scan register” is reset by nPORRST.